

Structured-Cut: A Max-margin Feature Selection Framework for Video Segmentation

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Motivation



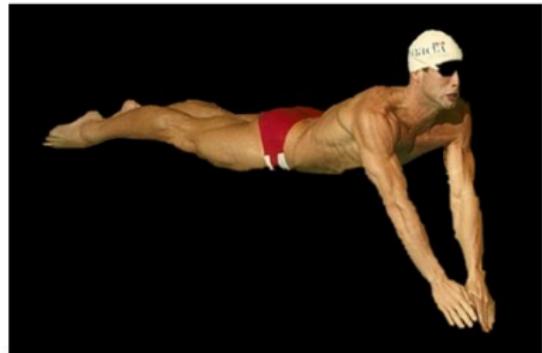
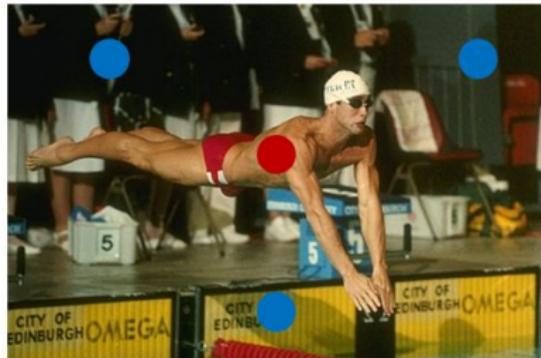
- Interactive video segmentation very useful for variety of applications.
 - Examples: Rotoscoping, Compositing, etc.
- State-of-the-art methods combine local and global classifiers [1] .

Goal:

Use multiple image features to improve foreground/background separation.

[1] Xue Bai, Jue Wang, David Simons, Guillermo Sapiro, Video SnapCut: Robust Video Object Cutout Using Localized Classifiers. ACM Transaction on Graphics (Proc. SIGGRAPH 2009).

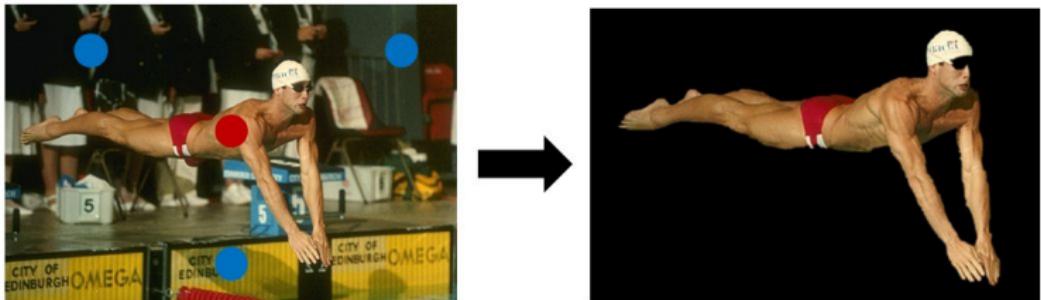
Interactive Image Segmentation



Given marked Foreground/Background regions,

Assign binary label to all other pixels.

Interactive Image Segmentation



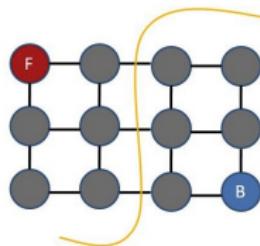
Markov Random Fields (MRF) formulation:

$$\mathbf{E}(\mathbf{s}) = \sum_i \Psi_u(y_i) + \lambda \sum_{i,j \in N} \Psi_p(y_i, y_j).$$

- \mathbf{s} : Image segmentation.
- \mathbf{y} : Image pixel nodes.
- Ψ_u : Unary potential.
- Ψ_p : Pairwise potential.

Can be minimized using Graph Cuts [1]

$$\mathbf{s}^* = \arg \min_{\mathbf{s}} \mathbf{E}(\mathbf{s})$$



[1] Y. Boykov, O. Veksler and R. Zabih, "Fast approximate energy minimisation via graph cuts", Tans. on PAMI, 2001.

Using Multiple Features



- MRF framework general enough to incorporate multiple features (color, texture, shape, etc.)

$$E(s) = \sum_i \Psi_u + \sum_{i,j \in N} \Psi_p = \mathbf{w}^T \Theta(s)$$

- Composite unary potential $\Psi_u = \lambda^{color} \Psi_u^{color} + \lambda^{texture} \Psi_u^{texture} + \dots$,
- Composite pairwise potential $\Psi_p = \mu^{color} \Psi_p^{color} + \mu^{texture} \Psi_p^{texture} + \dots$,
- Feature weights $\mathbf{w} = [\lambda^{color} \lambda^{texture} \dots \mu^{color} \mu^{texture} \dots]^T$.

Constraints on Energy



$$E\left(\text{Incorrect segmentation}\right) > E\left(\text{Ground truth segmentation}\right)$$

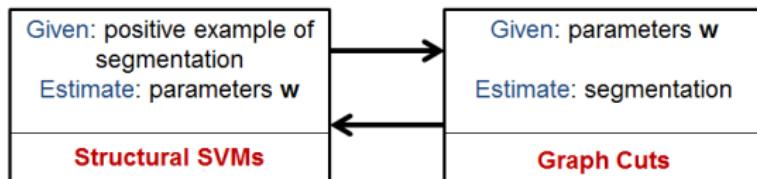
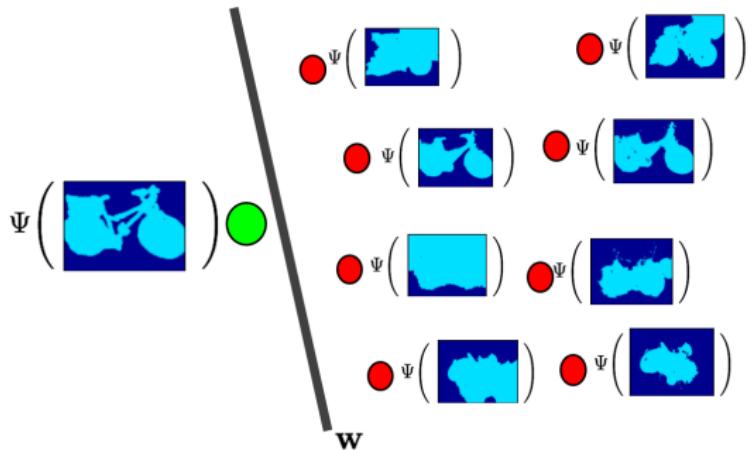
Incorrect segmentation

Ground truth segmentation

$$\mathbf{E}(\mathbf{s}_{incorrect}) > \mathbf{E}(\mathbf{s}_{gt}) \Rightarrow \mathbf{w}^T \Theta(\mathbf{s}_{incorrect}) > \mathbf{w}^T \Theta(\mathbf{s}_{gt}).$$

Exponentially large number of incorrect segmentations possible for an image.

Learning Weights



Example 1



<i>composite</i>	<i>color</i>	<i>texture</i>	<i>blur</i>	
$\Psi_u:$		$= 2.8 \times$	$+ 0.9 \times$	$+ 0.1 \times$
$\Psi_p:$		$= 0.2 \times$	$+ 0.0 \times$	$+ 1.0 \times$

Minimizing composite energy using graph cuts



Example 2

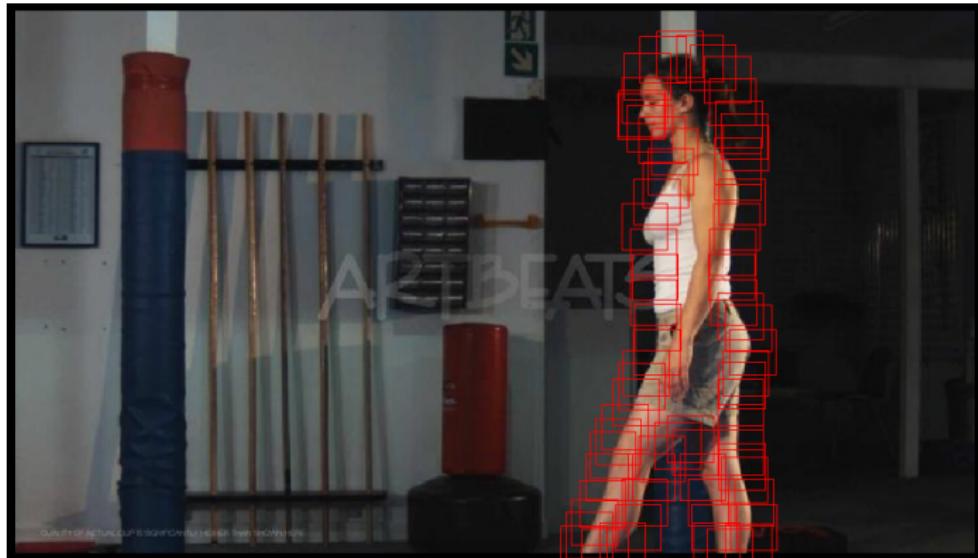


$$\Psi_u: \begin{array}{l} composite \\ \hline \end{array}$$
$$= 0.9 x \begin{array}{l} color \\ \hline \end{array} + 4.1 x \begin{array}{l} texture \\ \hline \end{array} - 2.6 x \begin{array}{l} blur \\ \hline \end{array}$$
$$\Psi_p: \begin{array}{l} composite \\ \hline \end{array}$$
$$= 0.8 x \begin{array}{l} color \\ \hline \end{array} + 0.0 x \begin{array}{l} texture \\ \hline \end{array} + 1.8 x \begin{array}{l} blur \\ \hline \end{array}$$

Minimizing composite energy using graph cuts



Extension to Video



- Foreground/background models don't change drastically over subsequent frames.
- Local feature weights propagated to future frames.

Preliminary Results



frame 1



frame 2



frame 3



frame 10



...



...



...



Conclusion

- Color not always good discriminant for foreground/background segmentation.
- Incorporating multiple features (color, texture, blur, etc.) improves segmentation.
- Presented approach to weight multiple features using max-margin formulation.
- Demonstrated effectiveness of approach for image segmentation.
- Extending approach to video segmentation showed promise.

Questions?