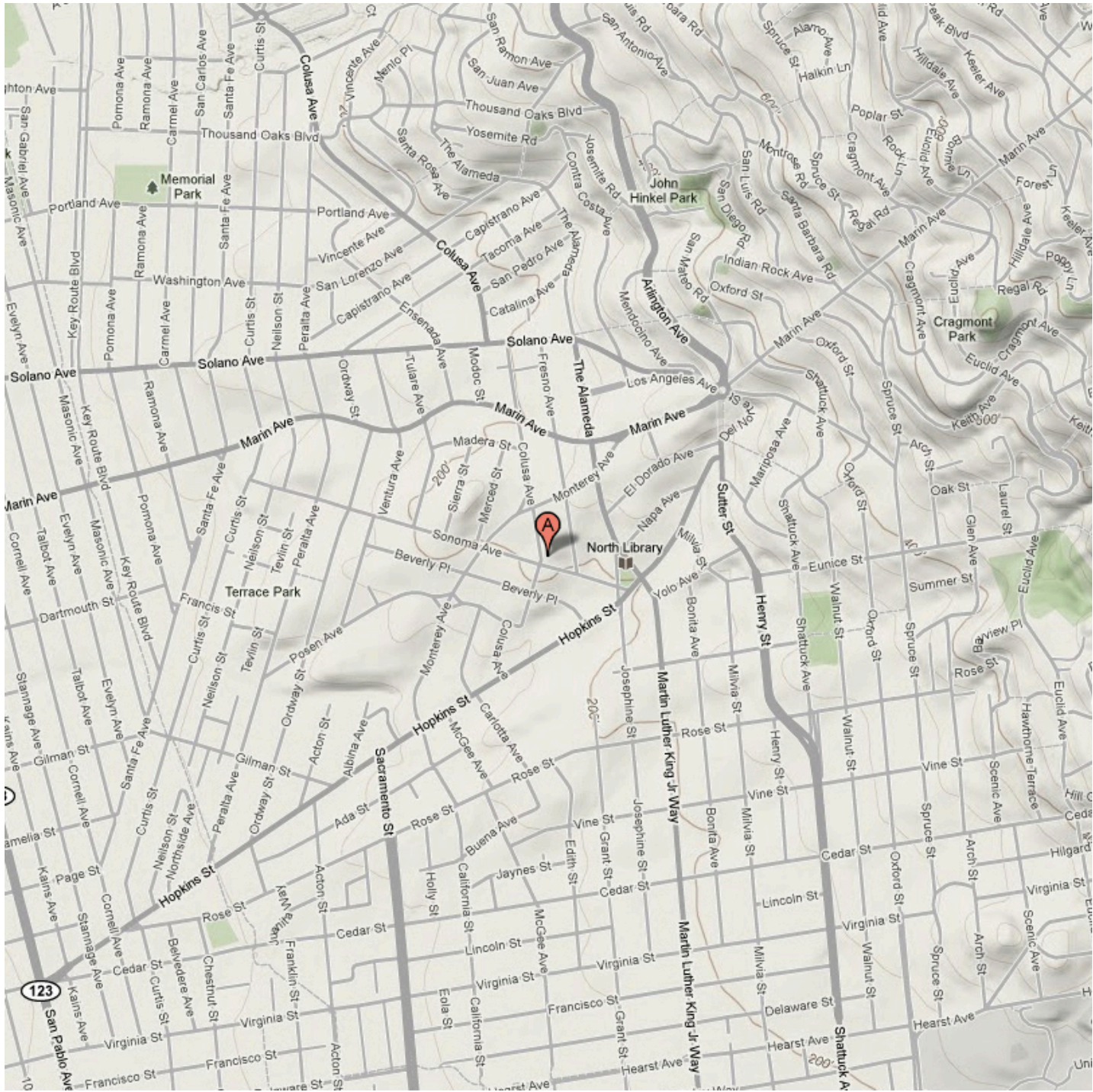
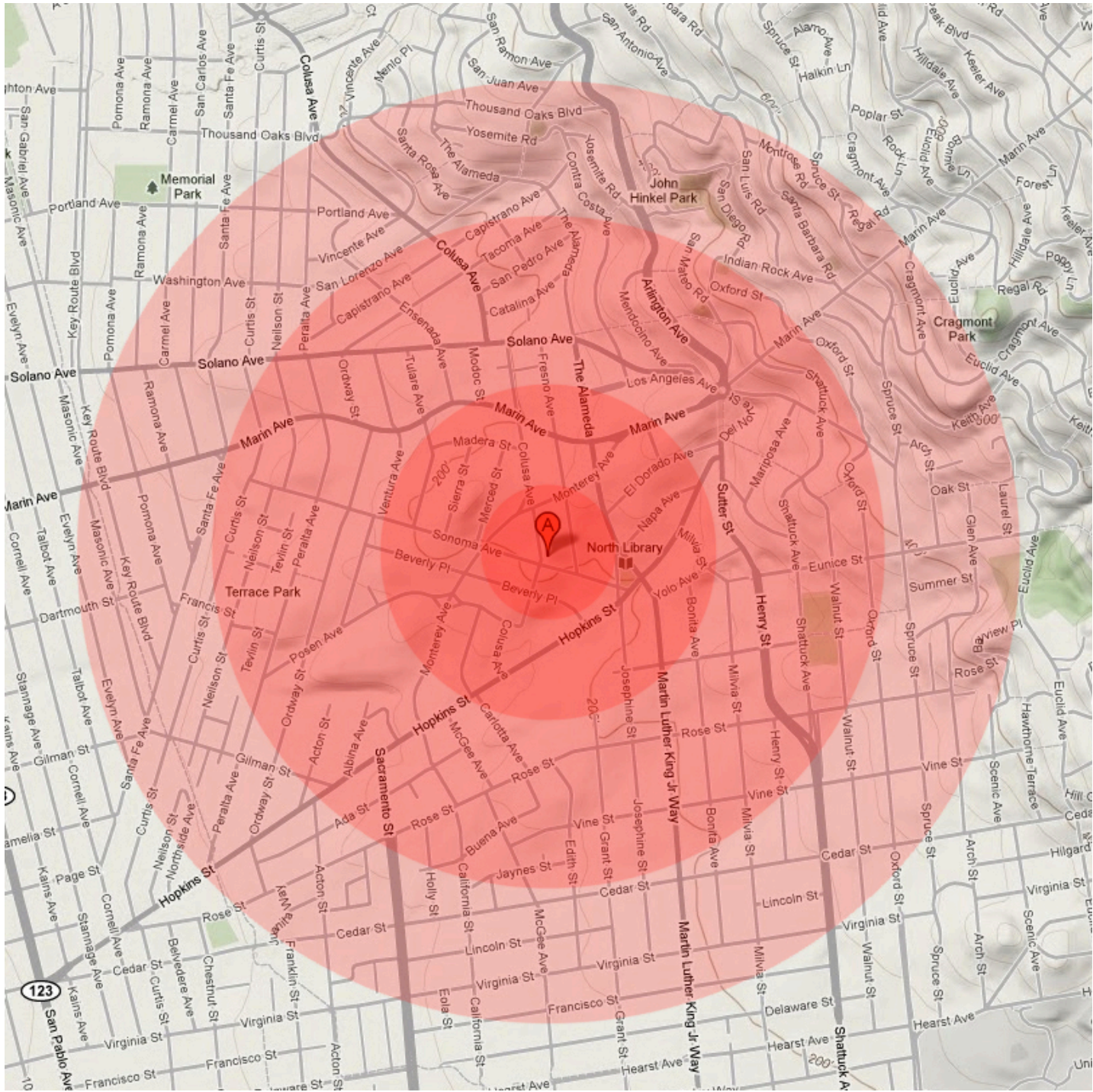


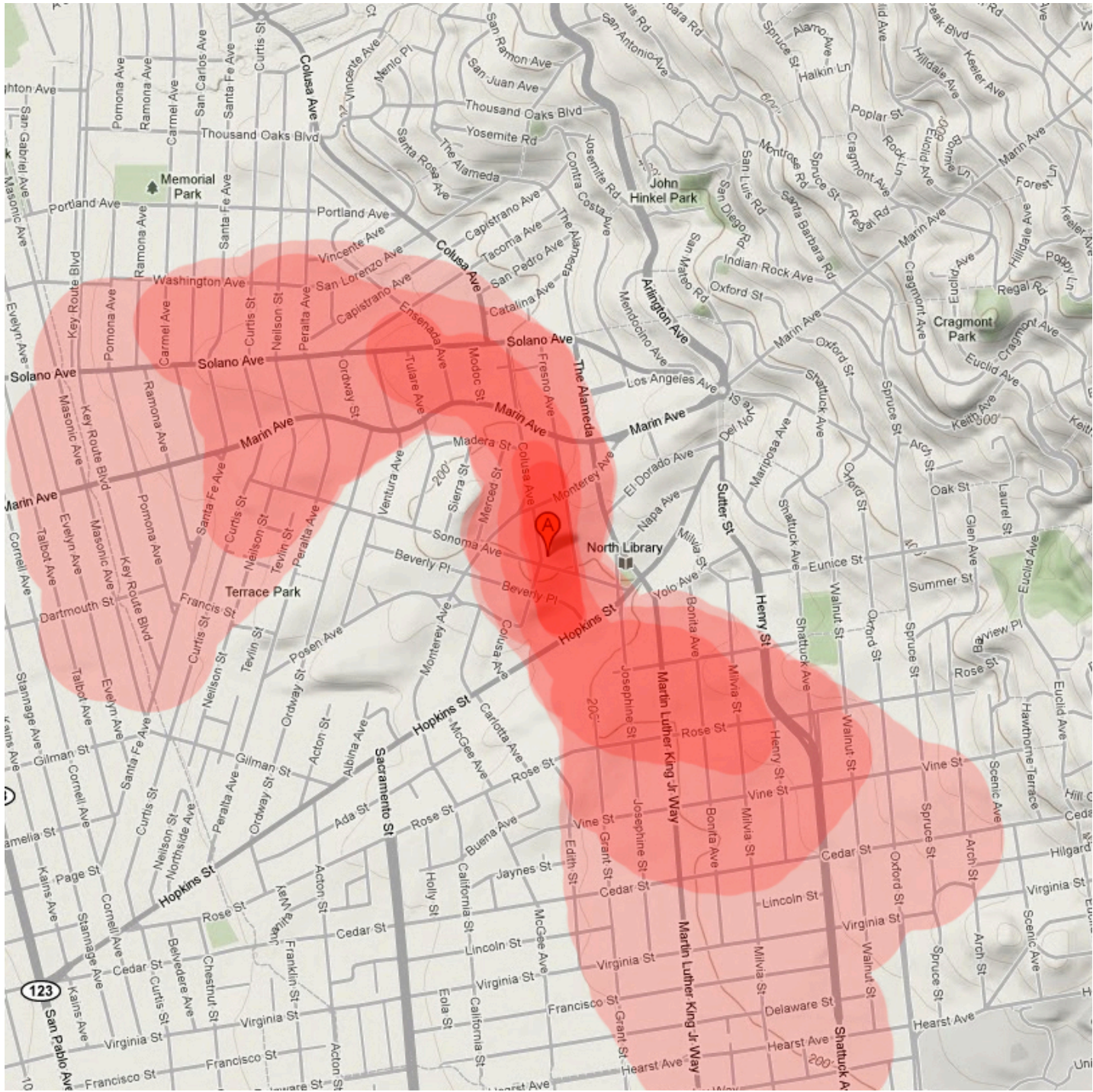
# Distance-Cartograms for Navigation

Jon Barron

EECS

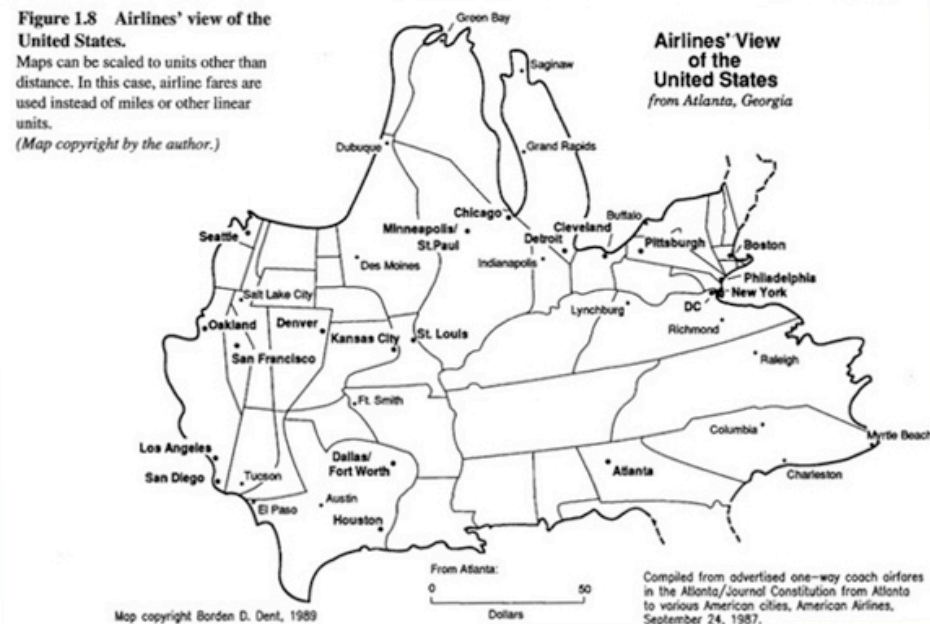






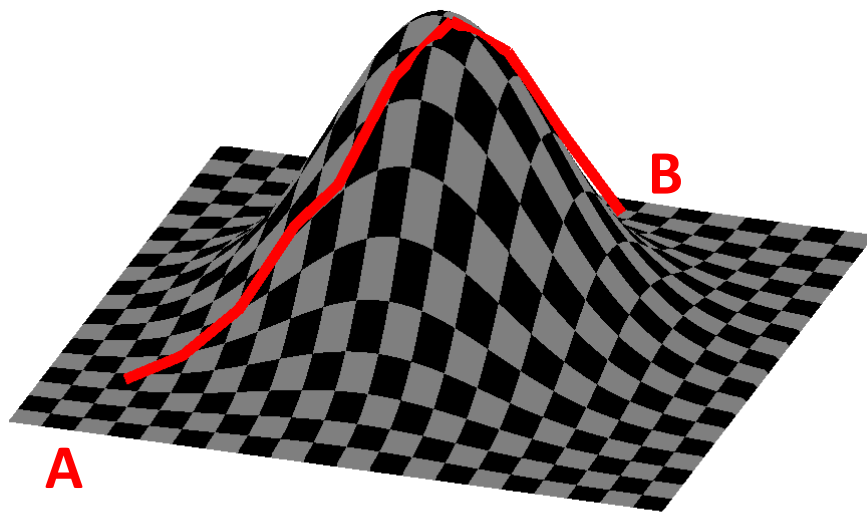
# Goals

- Visualize my commute-able neighborhood
- Idea: encode using distance
  - Allows easy comparison
  - Intuitive?

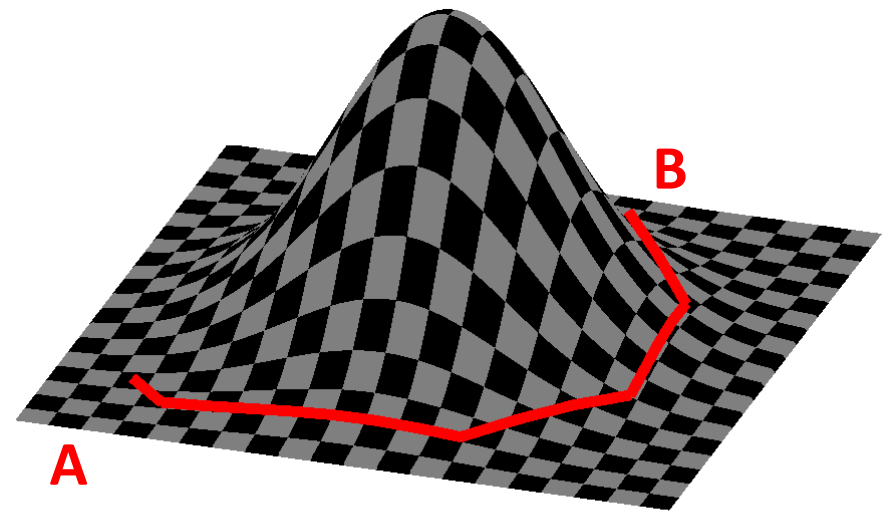


# Navigation (prior work)

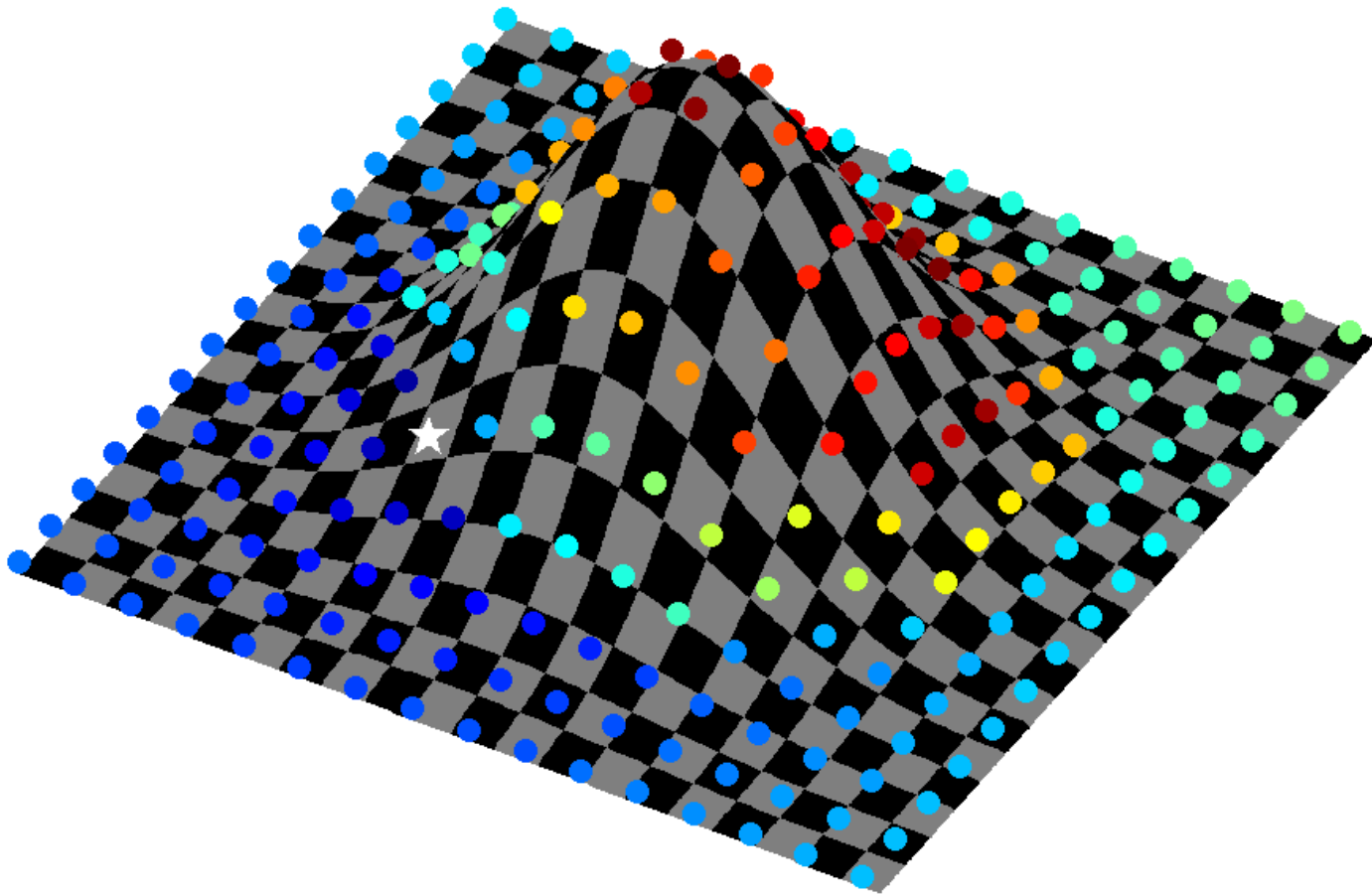
Time



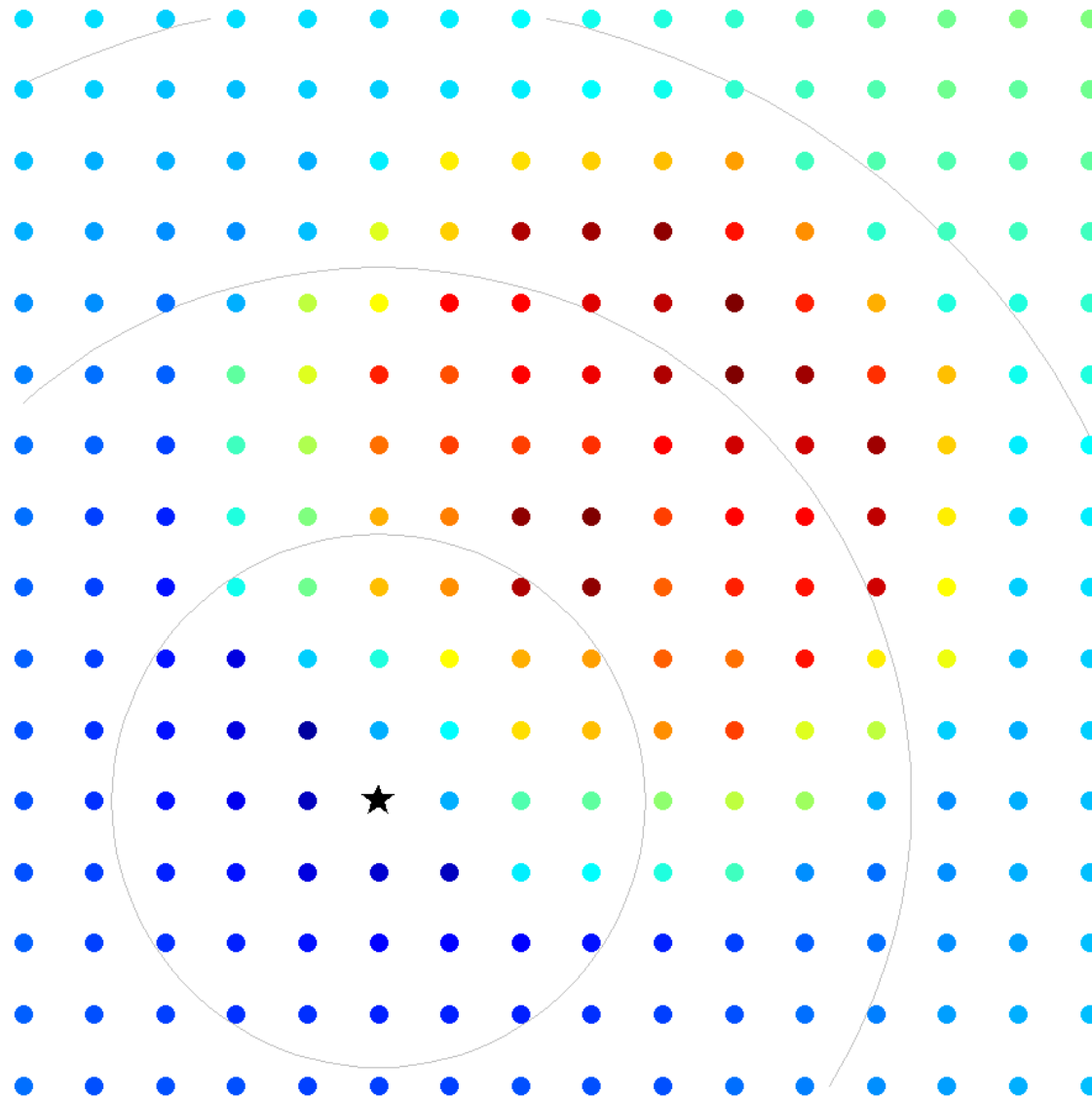
Time + Effort



# Round-Trip Distance

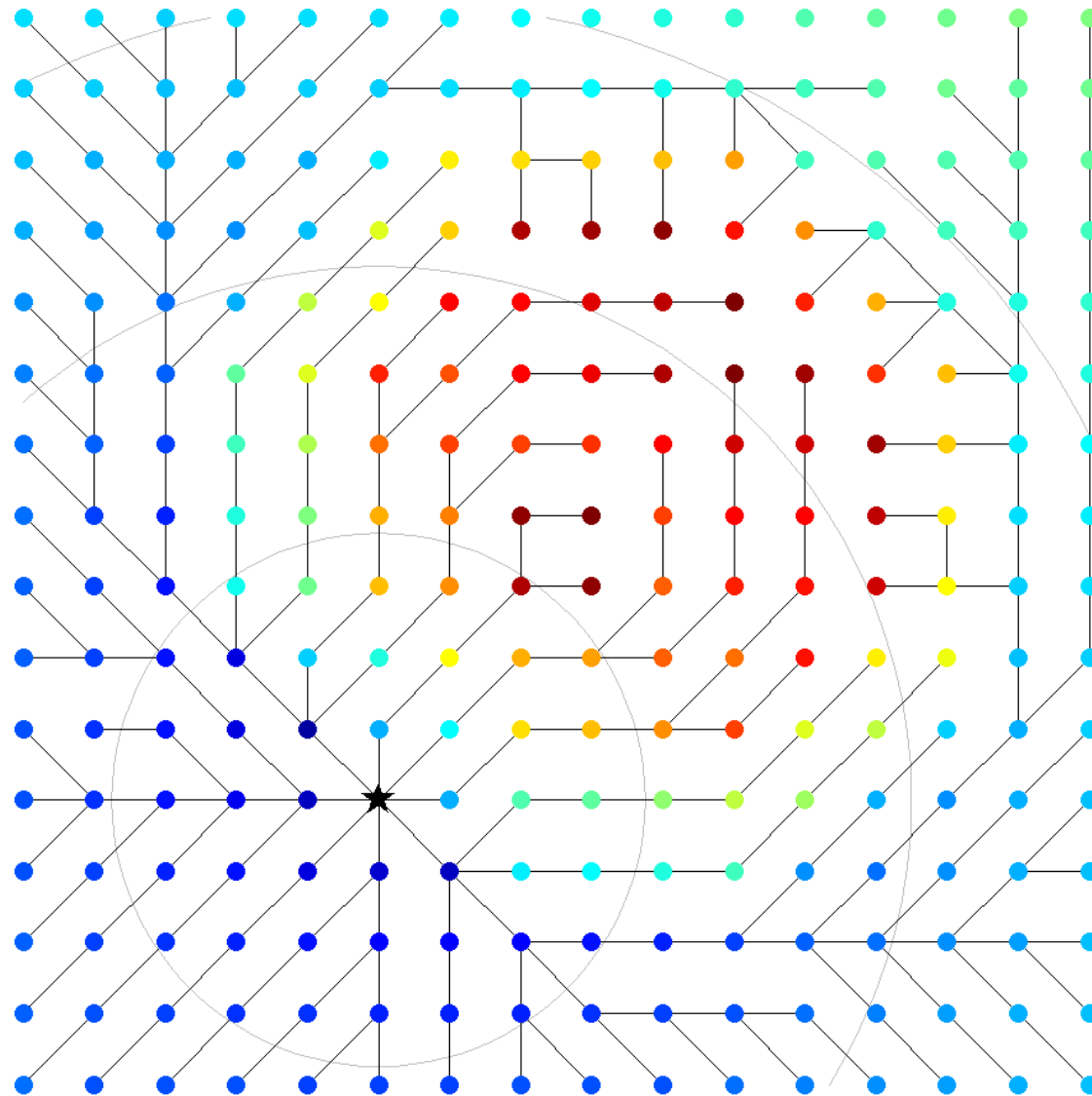


# Round-Trip Distance

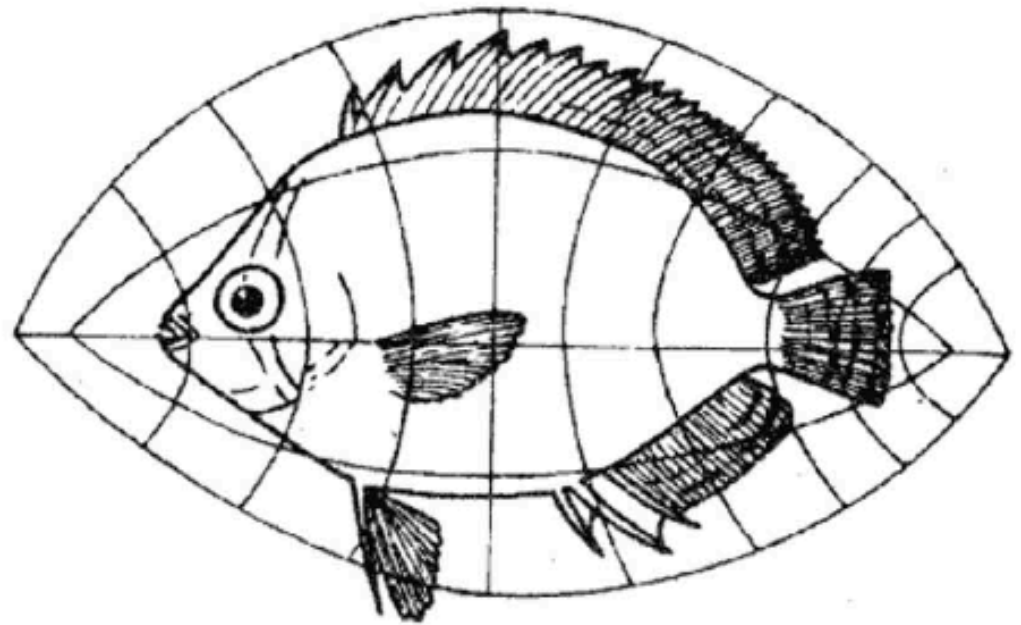
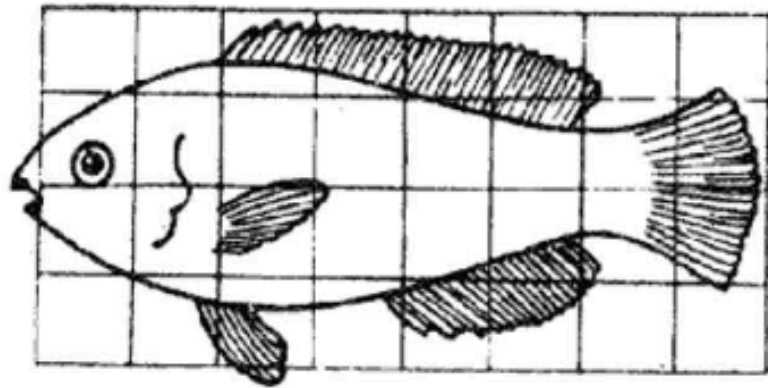




# Round-Trip Distance + Shortest Path

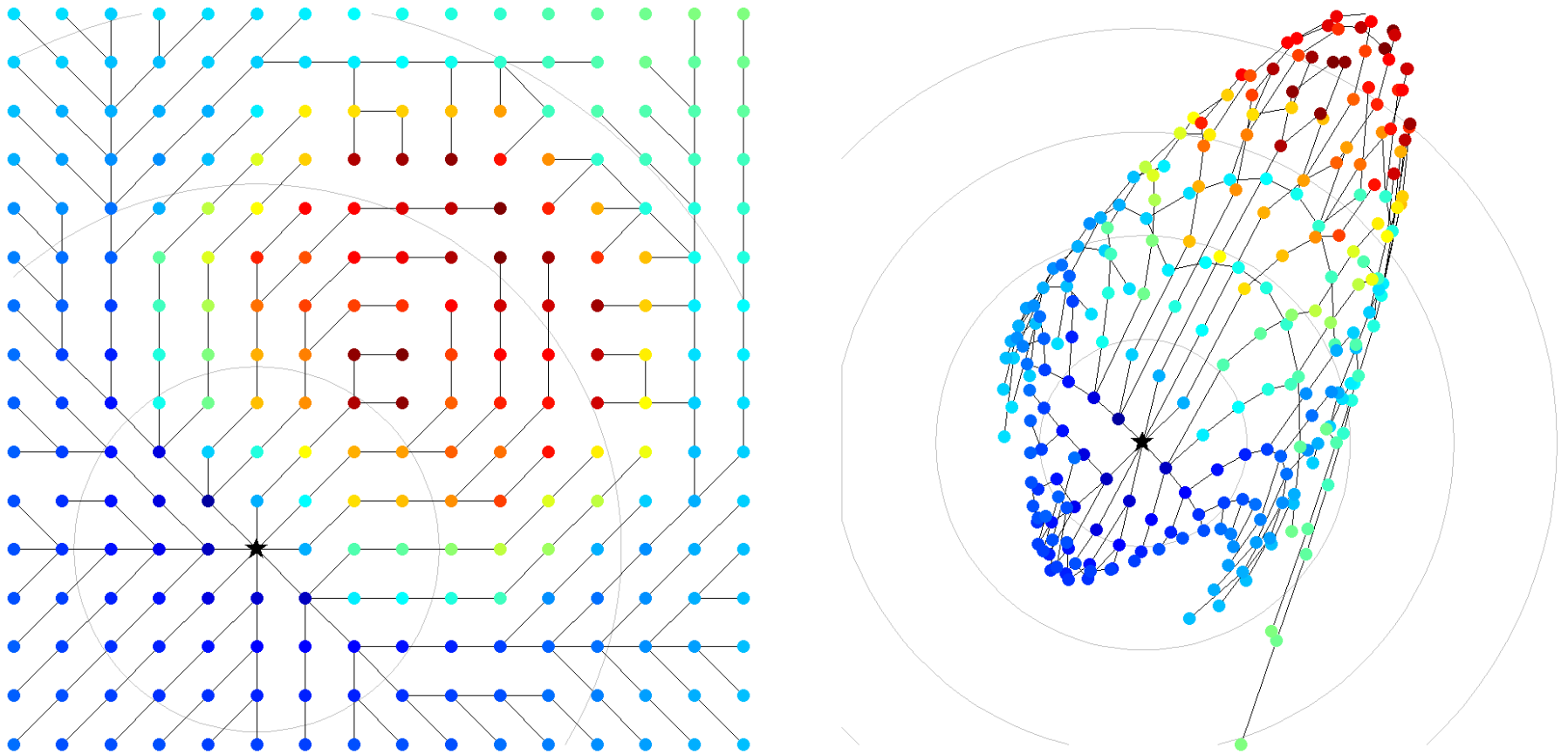


# Idea 1: Warp the Surface



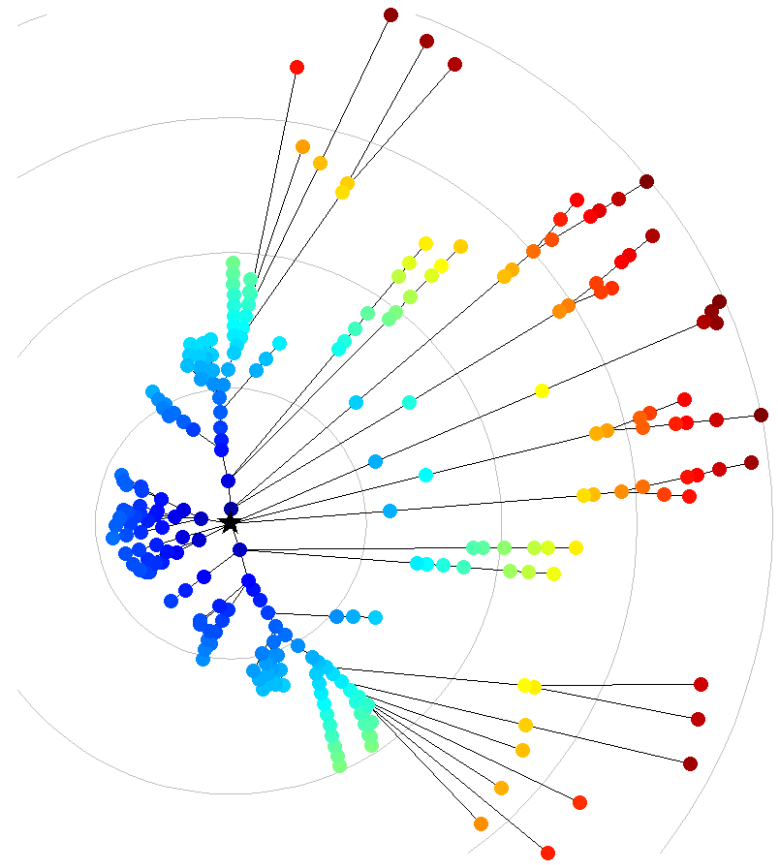
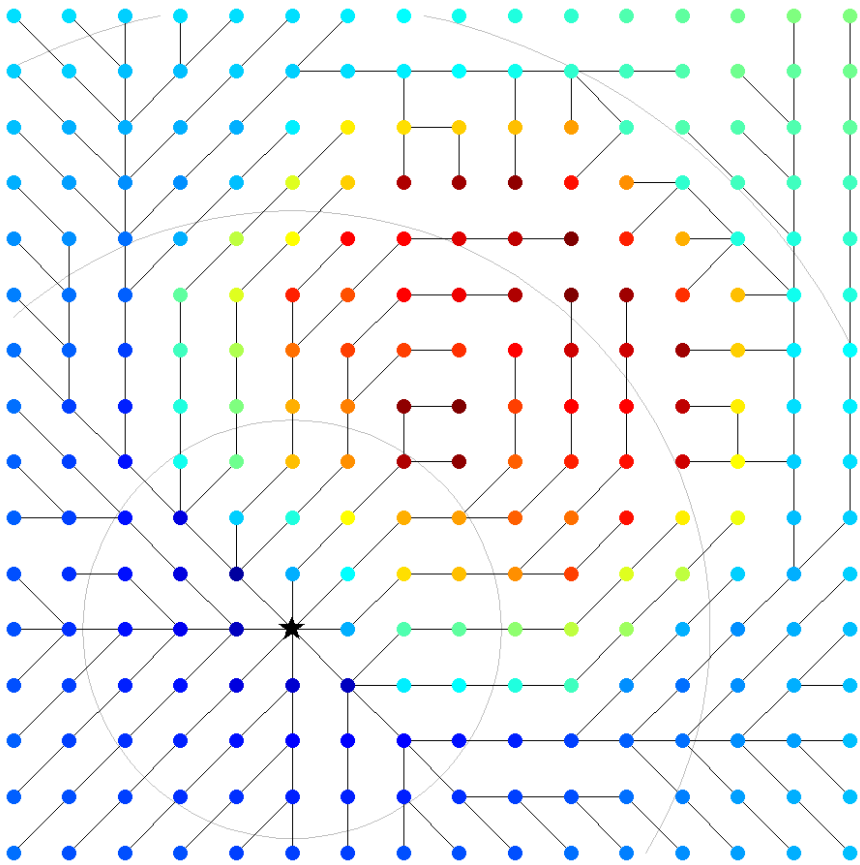
“Thin Plate Splines”

# Idea 1: Warp the Surface



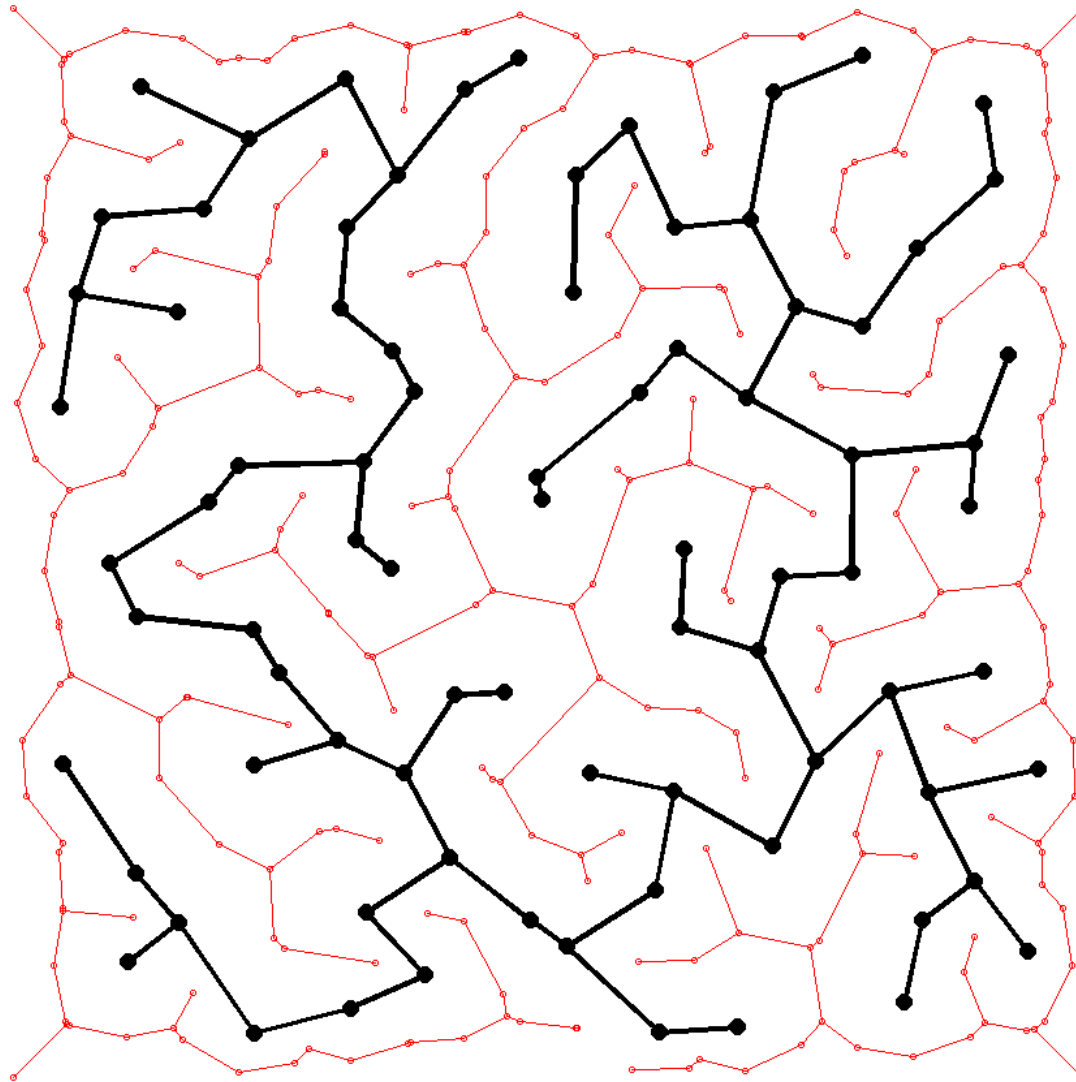
“Thin Plate Splines”

## Idea 2: Warp the Tree



(then warp the map)

# Idea 2b: Warping the map



# Future Work

- Try more warpings
- Figure out how to warp the underlying map.
- Get guarantees on accuracy
- Try other transportation methods  
(Subway? Airplanes?)