Collaborative Visual Analysis

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CS 294-10: Visualization Fall 2014

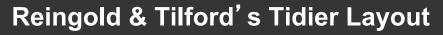


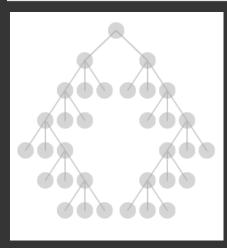
Graphs and Trees

Graphs Model relations among data *Nodes* and *edges*

Trees

Graphs with hierarchical structure Connected graph with N-1 edges Nodes as *parents* and *children*





Goal: maximize density and symmetry.

Originally for binary trees, extended by Walker to cover general case.

This extension was corrected by Buchheim et al to achieve a linear time algorithm.

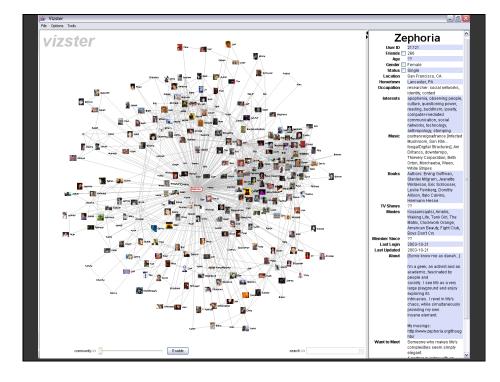
Force-Directed Layout

Edges = springs Nodes = charged particles

F = -k * (x - L) $F = G*m_1*m_2 / x^2$

Repeatedly calculate forces, update node positions

Naïve approach $O(N^2)$ Speed up to $O(N \log N)$ using quadtree or k-d tree Numerical integration of forces at each time step



Constrained Optimization Layout

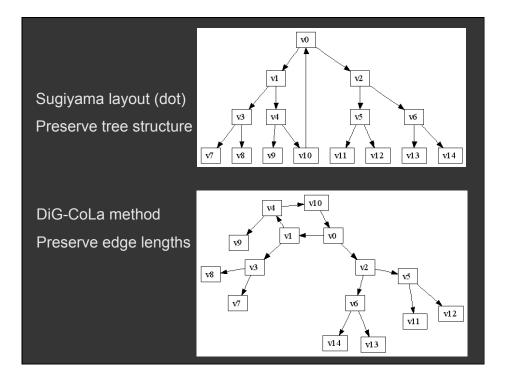
Minimize stress function

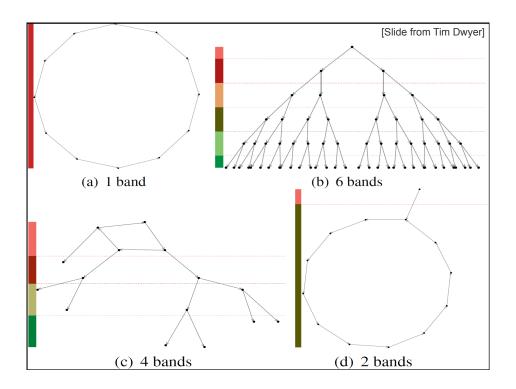
- $\begin{aligned} stress(X) &= \Sigma_{i < j} \ w_{ij} \ (\ ||X_i X_j|| d_{ij} \)^2 \\ & \quad \text{X: node positions, d: optimal edge length,} \end{aligned}$
- w: normalization constants
- Use global (*majorization*) or localized (*gradient descent*) optimization
- \rightarrow Says: Try to place nodes d_{ii} apart

Add hierarchy ordering constraints

 $\mathbf{E}_{\mathbf{H}}(\mathbf{y}) = \boldsymbol{\Sigma}_{(\mathbf{i},\mathbf{j}) \in \mathbf{E}} \; (\; \mathbf{y}_{\mathbf{i}} - \mathbf{y}_{\mathbf{j}} - \boldsymbol{\delta}_{\mathbf{ij}} \;)^2$

- y: node y-coordinates
- δ : edge direction (e.g., 1 for i→j, 0 for undirected)
- \rightarrow Says: If *i* points to *j*, it should have a lower y-value





Attribute-Driven Layout

Large node-link diagrams get messy! Is there additional structure we can exploit?

Idea: Use data attributes to perform layout

 e.g., scatter plot based on node values

Dynamic queries and/or brushing can be used to explore connectivity

Attribute-Driven Layout

The "Skitter" Layout

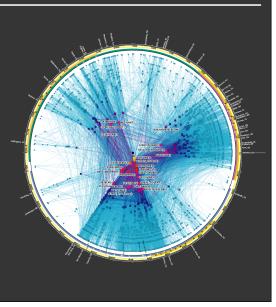
- Internet Connectivity
- Radial Scatterplot

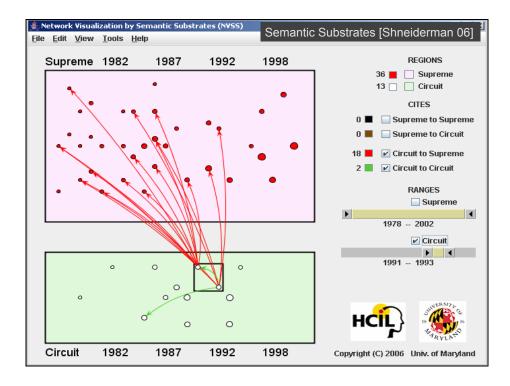
Angle = Longitude

Geography

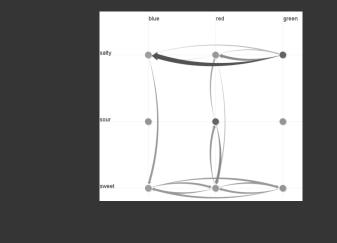
Radius = Degree

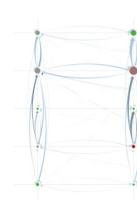
- # of connections
- (a statistic of the nodes)



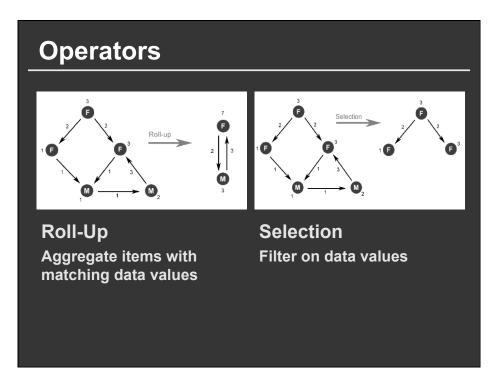


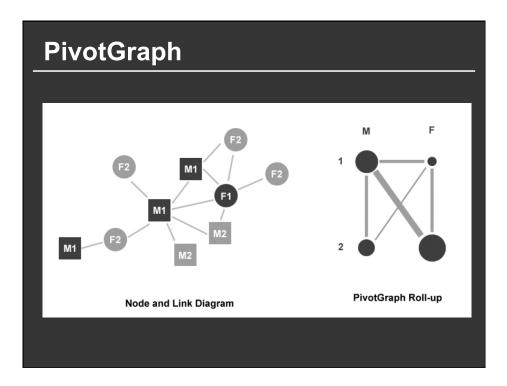
PivotGraph [Wattenberg 2006]

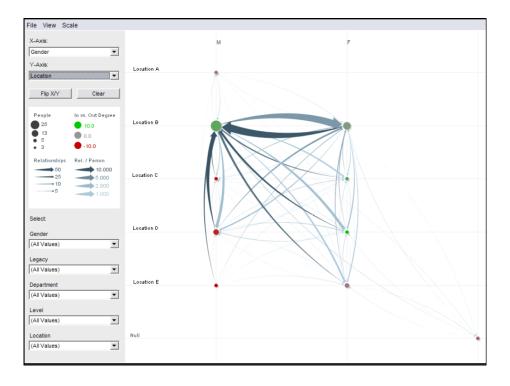


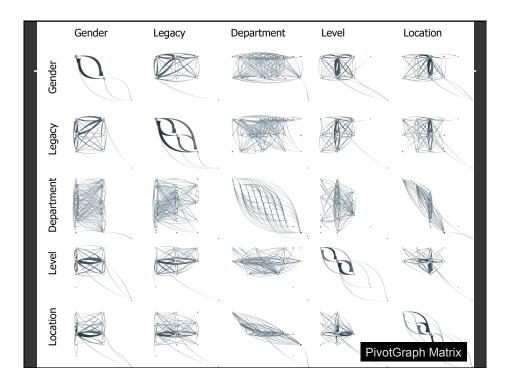


Layout aggregated graphs according to node attributes



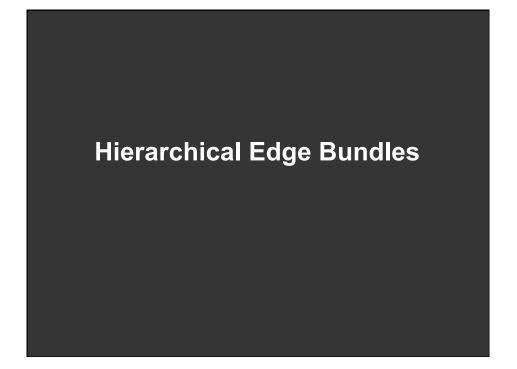


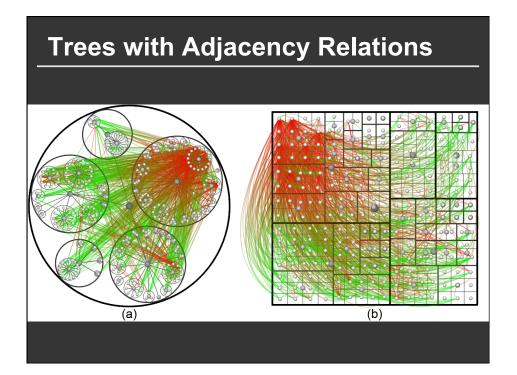


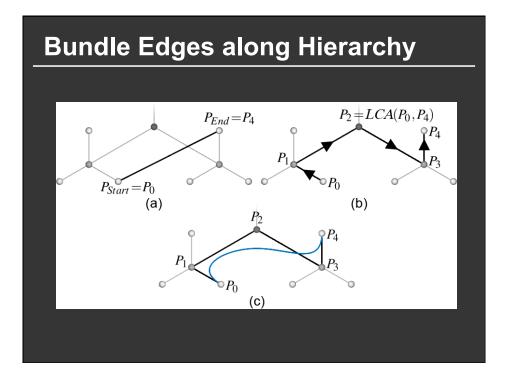


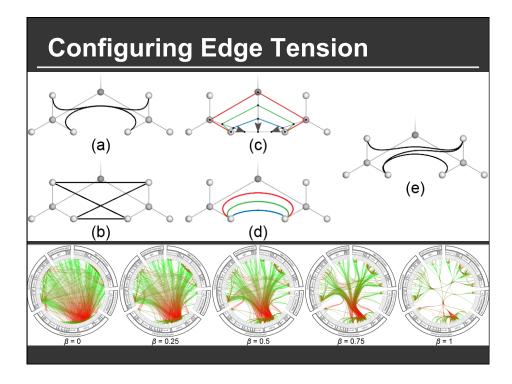
Limitations of PivotGraph

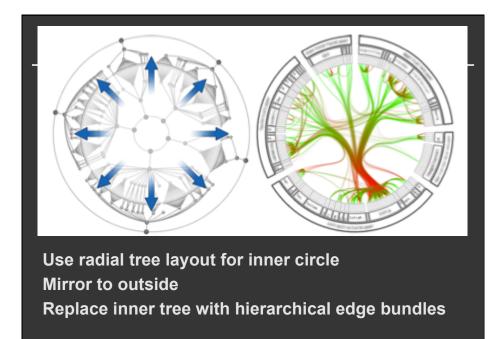
Only 2 variables (no nesting as in Tableau) Doesn' t support continuous variables Multivariate edges?

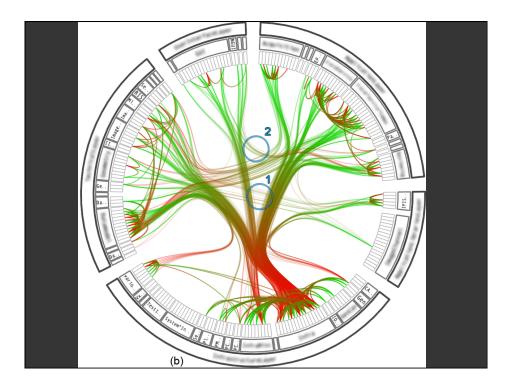










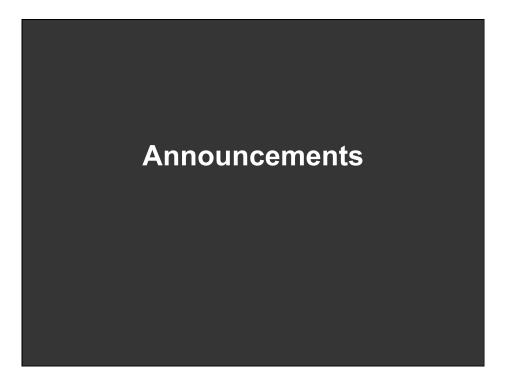


Summary

Tree Layout Indented / Node-Link / Enclosure / Layers How to address issues of scale? Filtering and Focus + Context techniques

Graph Layout

Tree layout over spanning tree Hierarchical "Sugiyama" Layout **Optimization (Force-Directed Layout)** Attribute-Driven Layout



Final project

Design new visualization method

Pose problem, Implement creative solution

Deliverables

- Implementation of solution
- **8**-12 page paper in format of conference paper submission
- 1 or 2 design discussion presentations

Schedule

- Project proposal: 10/27
- Project presentation: 11/10, 11/12
- Final paper and presentation: TBD, likely 12/1-12/5

Grading

- Groups of up to 3 people, graded individually
- Clearly report responsibilities of each member

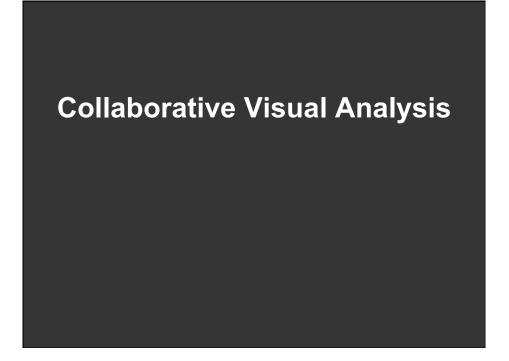
In-Class Project Presentations

Dates: 11/10 and 11/12

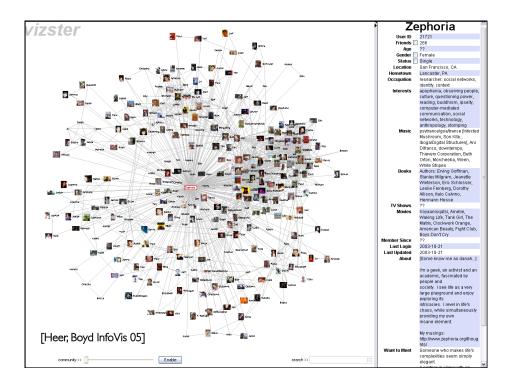
- Description of problem you are addressing
- Survey of related work
- Description/storyboard and demo of approach
- A list of milestones for finishing the project by the deadline

Scheduling

- Send me dates you cannot attend class by tomorrow
- Next class We will ask for volunteers to present on each day





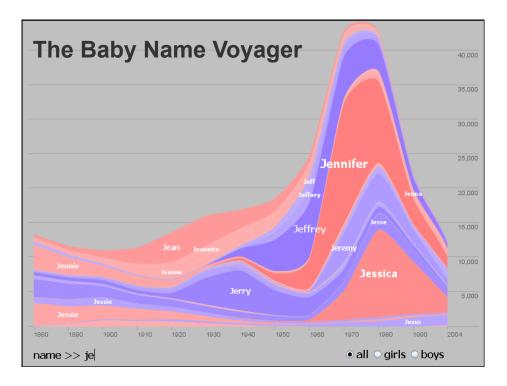


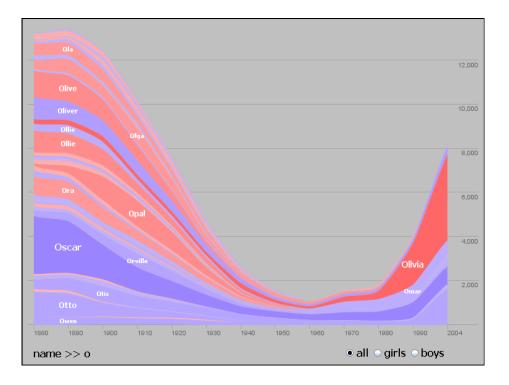
Observations

Groups spent more time in front of the visualization than individuals

Friends encouraged each other to unearth relationships, probe community boundaries, and challenge reported information

Social play resulted in informal analysis, often driven by story-telling of group histories





Social Data Analysis

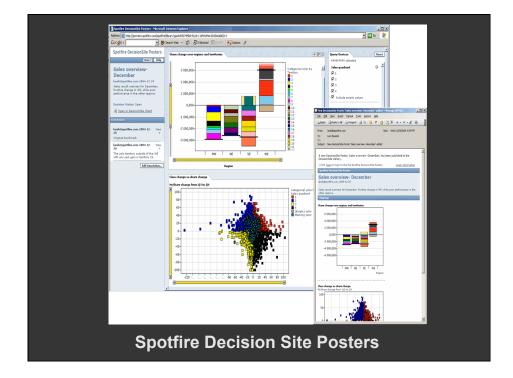
Visual sensemaking can be social as well as cognitive

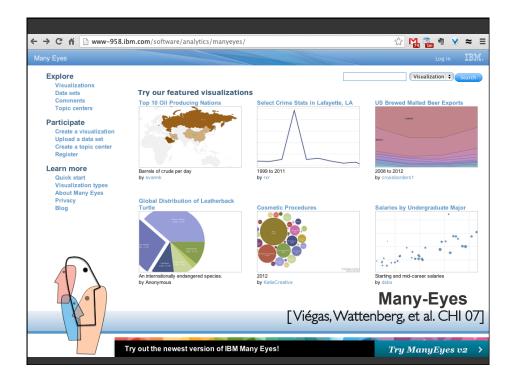
Analysis of data coupled with social interpretation and deliberation

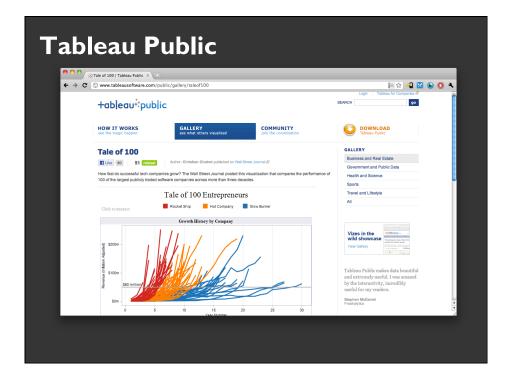
How can user interfaces catalyze and support collaborative visual analysis?

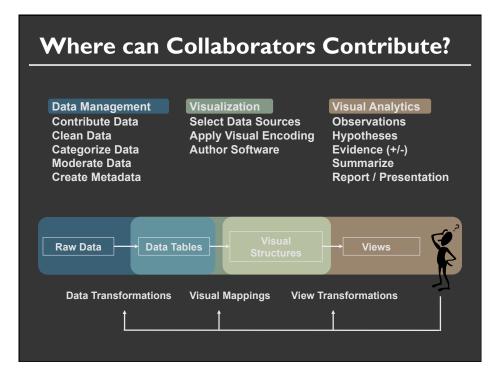


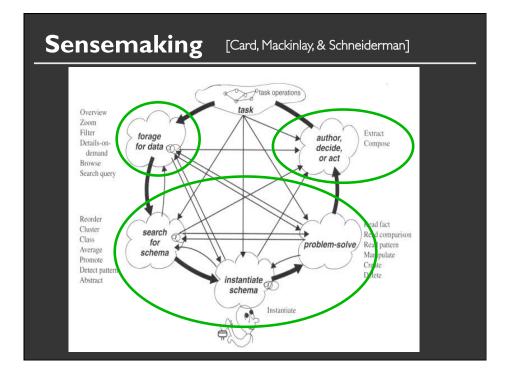








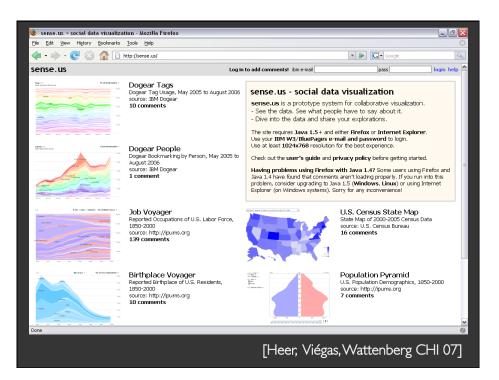




Design Considerations [Heer & Agrawala VAST 07, IVS 08]

- 1. Division, allocation, and integration of work
- 2. Common ground and awareness
- 3. Reference and deixis (pointing)
- 4. Identity, trust, and reputation
- 5. Group formation and management
- 6. Incentives and engagement
- 8. Presentation and decision-making

Sense.us: Collaborative Visualization of Demographic Data



Exploratory Design Rationale Sharing within visualization and across the web http://sense.us/jobs#scale=1&gender=All&query=mili • Reported Occupations of U.S. Labor Force, 1850-2000 (source: http://ipums.org) comments (5) New Comment | View All (143) ▼ Is this military info right? ● all ○ men ○ women 9% of Work Force ◄ >> mili I would have sepected a different pattern for the military, but then again maybe this just the military industrial complex growing and growing. by Martin Sharp on Fit Jal 21, 2006 10:15 AM here are labels where I would have expected big jumps. P by Martin Sharp on Fri Jul 21, 2016 10:16 AM well, three was also the cold war right after ww2, which might be part of the reason why there's such a hupe jump after the 405. It is also interesting that there is such a drop between the 70s and the 80s. by Julia Hernandez on FM JU 21, 2005 110.1 AM by Julia Hernandez on Fi Al 21, 2005 1101 AM I guess a lot of it has turned to robots, and the industrial complex, as markin suggested, though it would be interesting to see the comparison of the fail in military personal next to the rise in DOD funding for robots and industry. by Jesse O'Brien on Fi Jul 21, 2005 1151 AM Military b) think the jumps have more to do with the economy at large rather than any particular military conflict. Lots of money in conflict has already been spert: before the conflict starts. #by fred Klein on Wed Aug. 2 2016 102-14 AM 0.5%

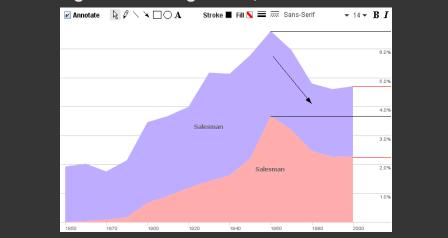
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Exploratory Design Rationale

Sharing within visualization and across the web Pointing at interesting trends, outliers



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Exploratory Design Rationale

Sharing within visualization and across the web Pointing at interesting trends, outliers Collecting and linking related views Awareness of social activity



Ushers?

Is this like the movie theatre kind of usher? by **Martin Sharp** on Fri Jul 21, 2006 10:24 AM



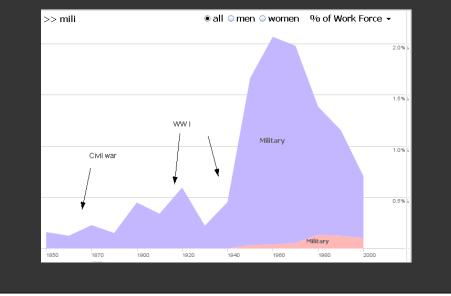
Drop in household workers

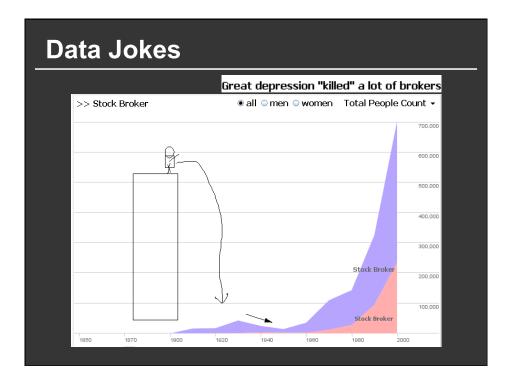
This trend is almost the opposite of the "clerical worker" and "secretary" categories. It's amazing how much it drops. by **Julia Hernandez** on Fri Jul 21, 2006 10:50 AM

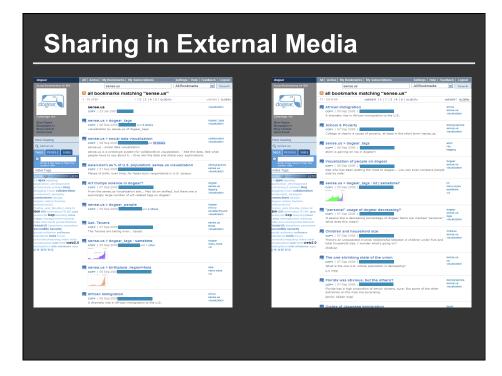


Disappearing professors???





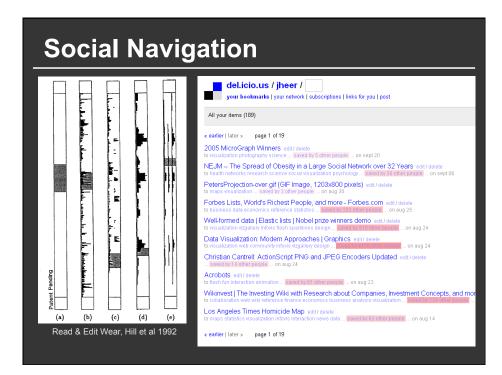


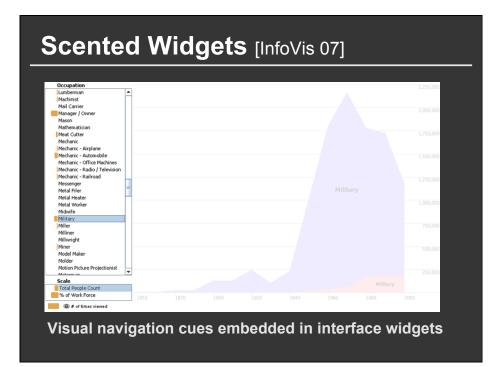


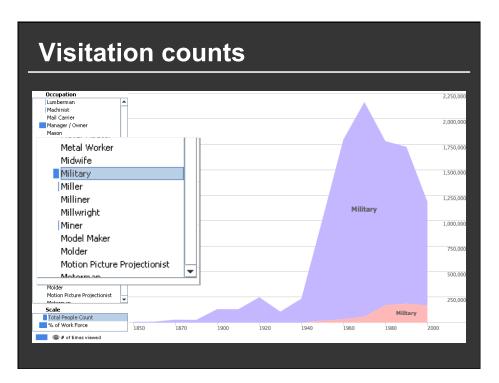


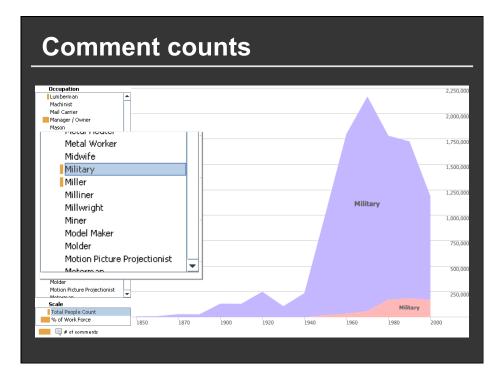
Social Data Analysis

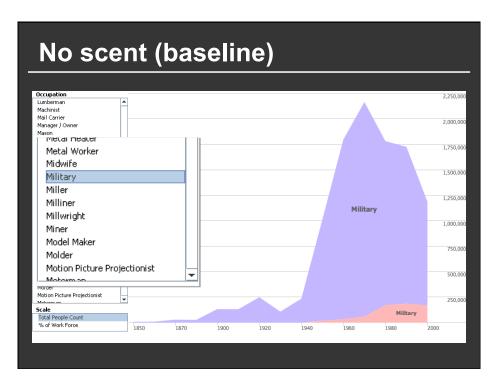
How can users' activity traces be used to improve awareness in collaborative analysis?









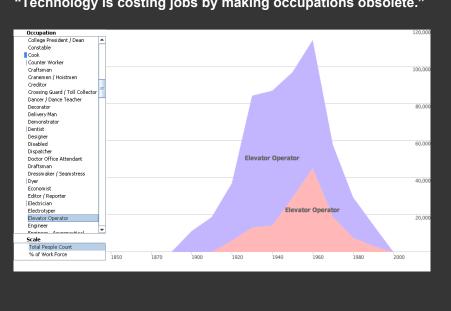


Do activity cues affect usage?

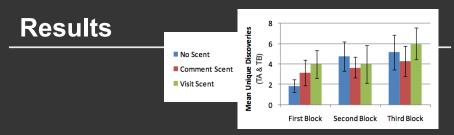
Hypotheses: With activity cues, subjects will1. Exhibit more revisitation of popular views2. Make more unique observations

Controlled experiment with 28 subjects Collect evidence for and against an assertion

Varied scent cues (3) and foraging task (3)



"Technology is costing jobs by making occupations obsolete."



Unique Discoveries

Visit scent had sig. higher rate of discoveries in first block Less reliance on scent when subjects were familiar with data and visualization

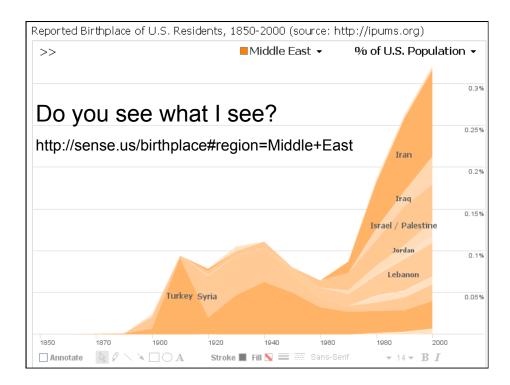
Revisitation

Visit and comment scent conditions correlate more highly with seed usage than no scent

Social Data Analysis

How can users' activity traces be used to improve collaborative analysis?

How should annotation techniques be designed to provide nuanced pointing behaviors?

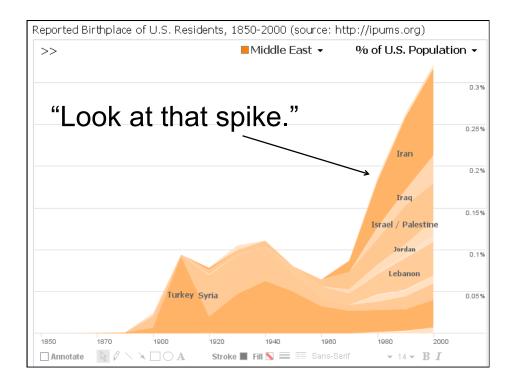


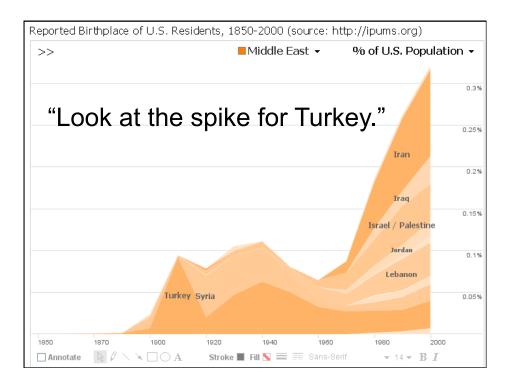
Common Ground

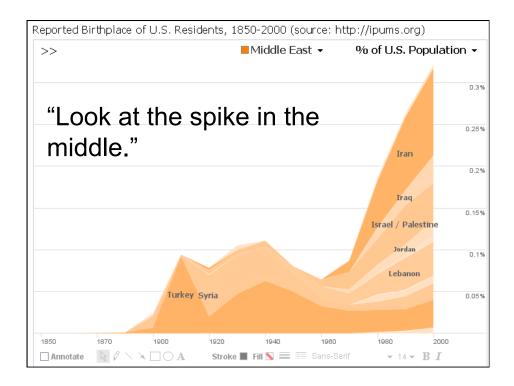
The shared understanding enabling conversation and collaborative action [Clark & Brennan '91]

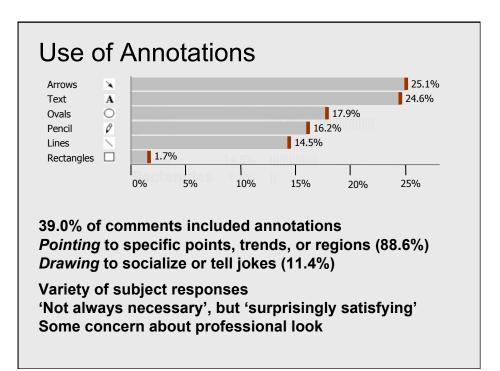
Do you see what I see? \rightarrow View sharing (URLs)

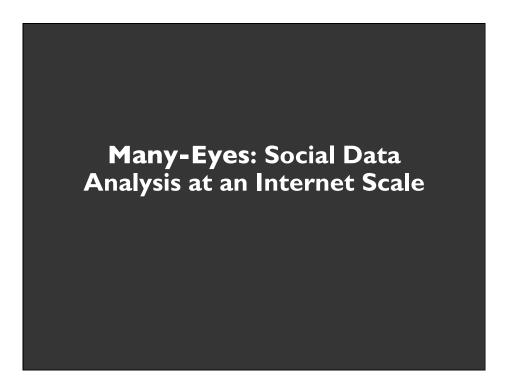
Principle of Least Collaborative Effort: participants exert *just enough* effort to successfully communicate [Clark & Wilkes-Gibbs '86]

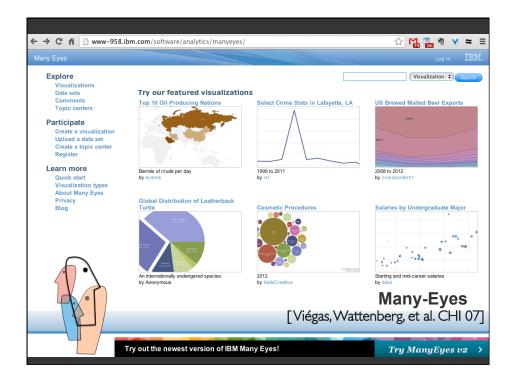


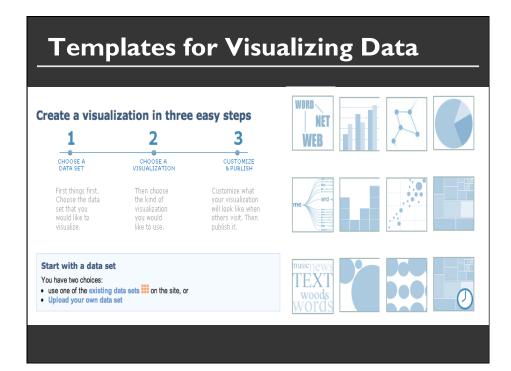






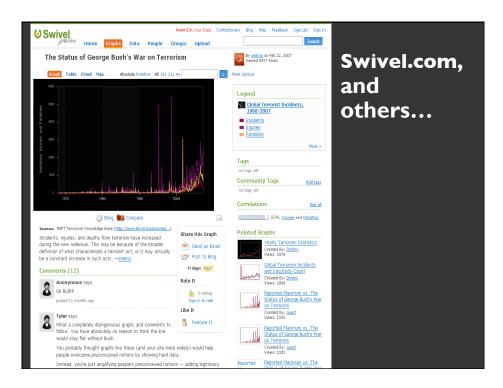


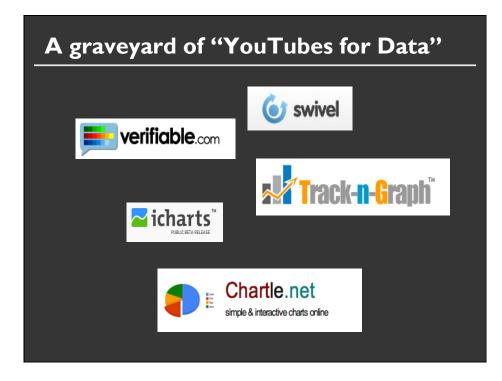


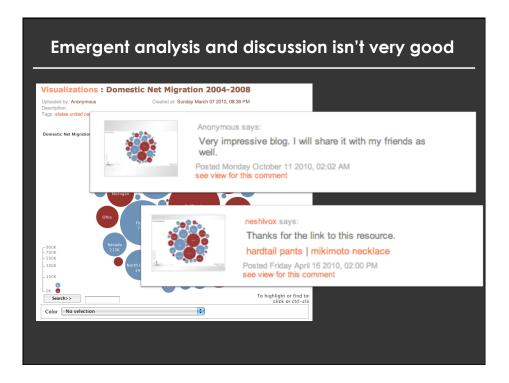


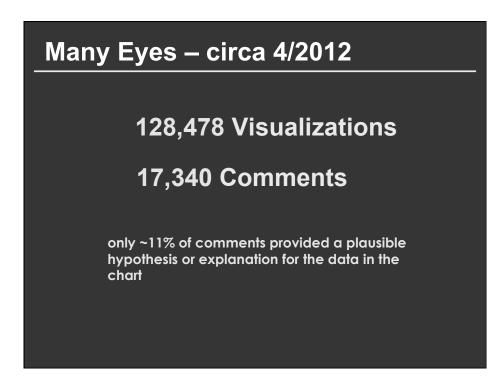


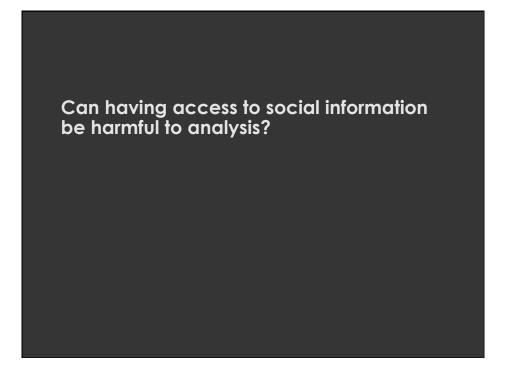




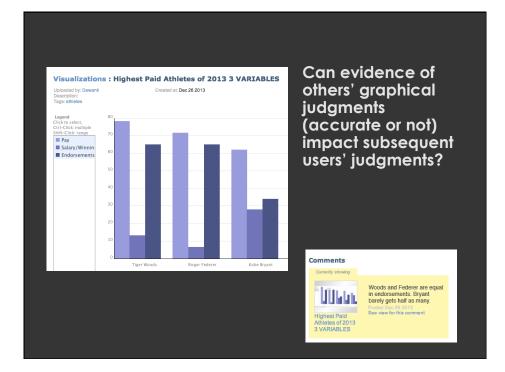


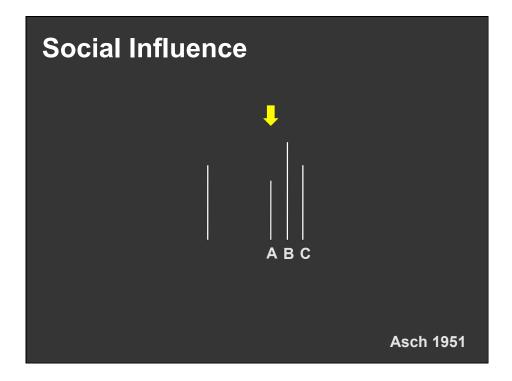






The Impact of Social Information on Visual Judgments





Social Influence

Normative versus Informational

Using social signals as evidence when we're choosing:

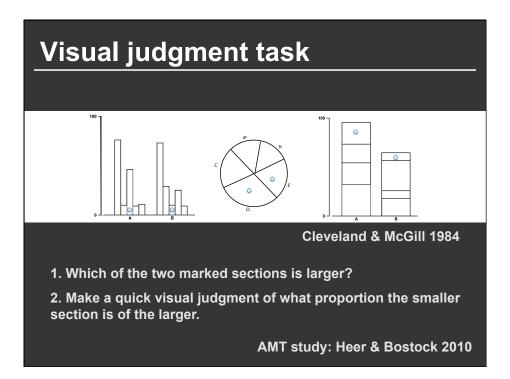
- Restaurants
- Music (Salganik et al. 2009)
- Tags (Golder et al. 2007)

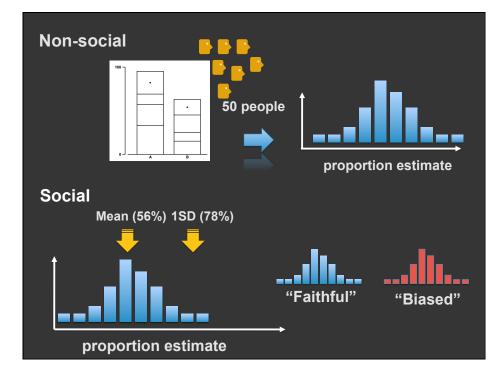
Controlled Experiment

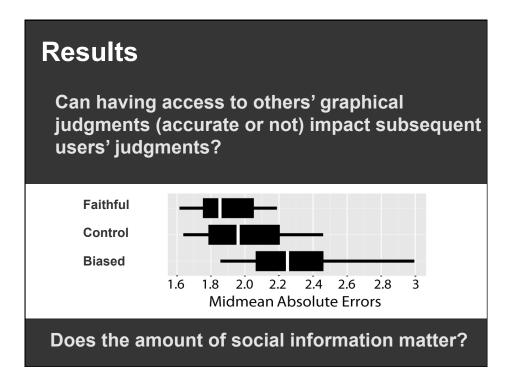
Interested in impact on accuracy of graphical judgments (given task where subjects are incentivized to be correct)

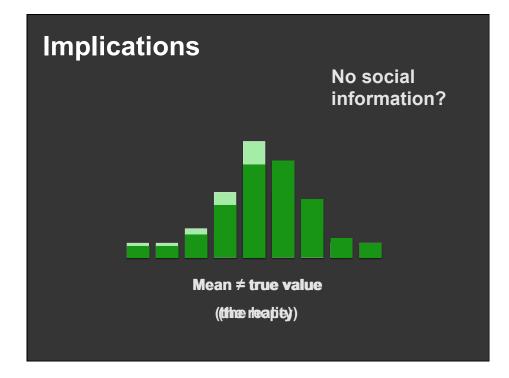
Two conditions:

- <u>Non-social</u>: Visual judgment task with no social information
- <u>Social</u>: Same task, presented with summary of judgments from non-social group









Issues when analysis remains shallow ...

Can we augment social data analysis to support deeper analysis and synthesis?