

Perception

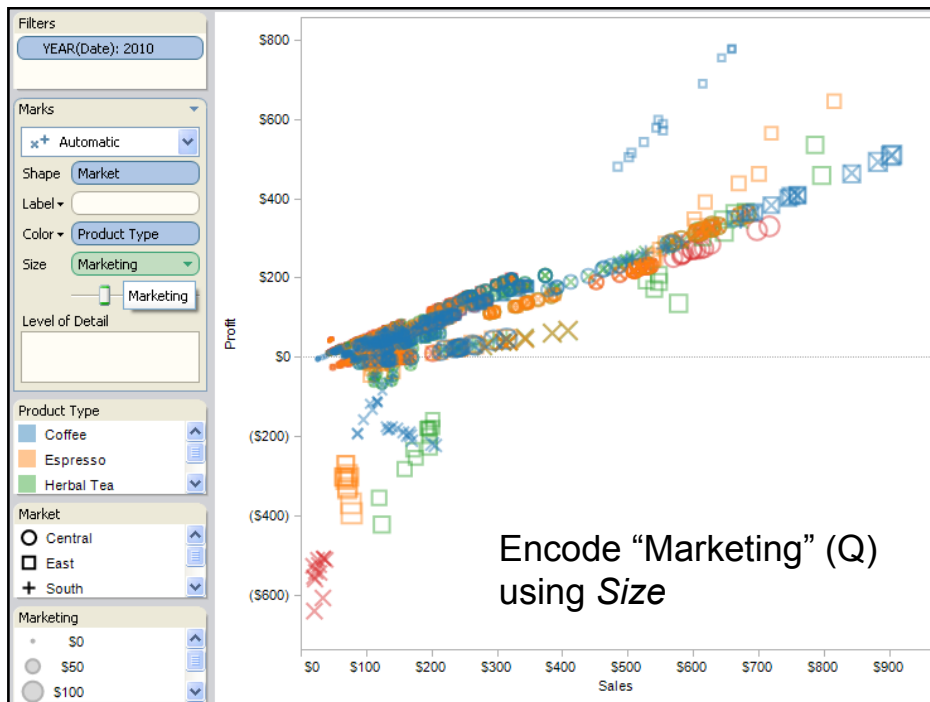
Maneesh Agrawala

Jessica Hullman

CS 294-10: Visualization

Fall 2014

Multidimensional Visualization

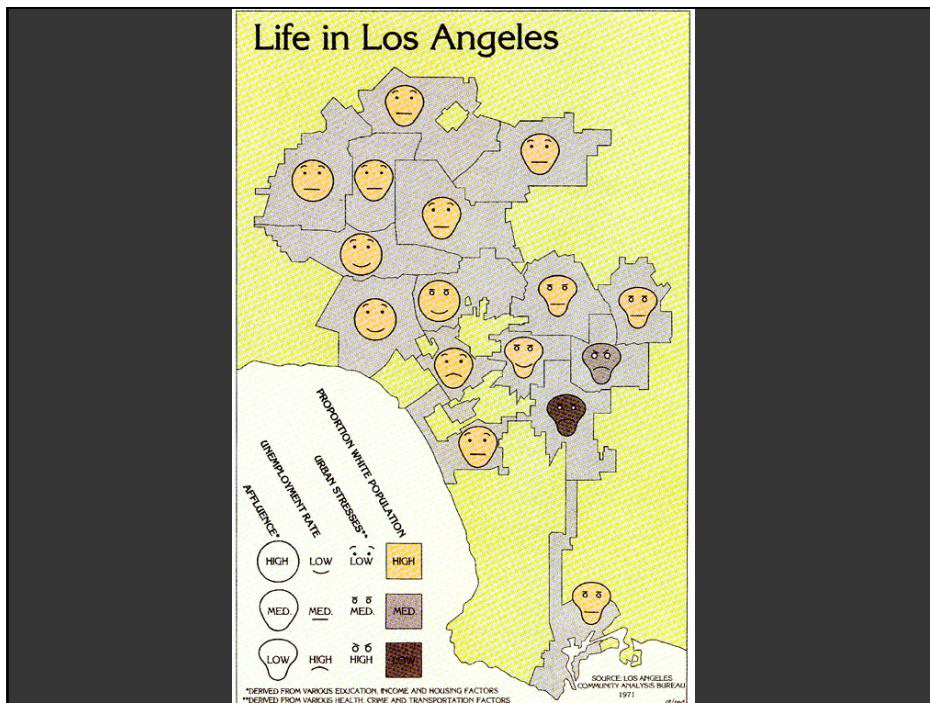
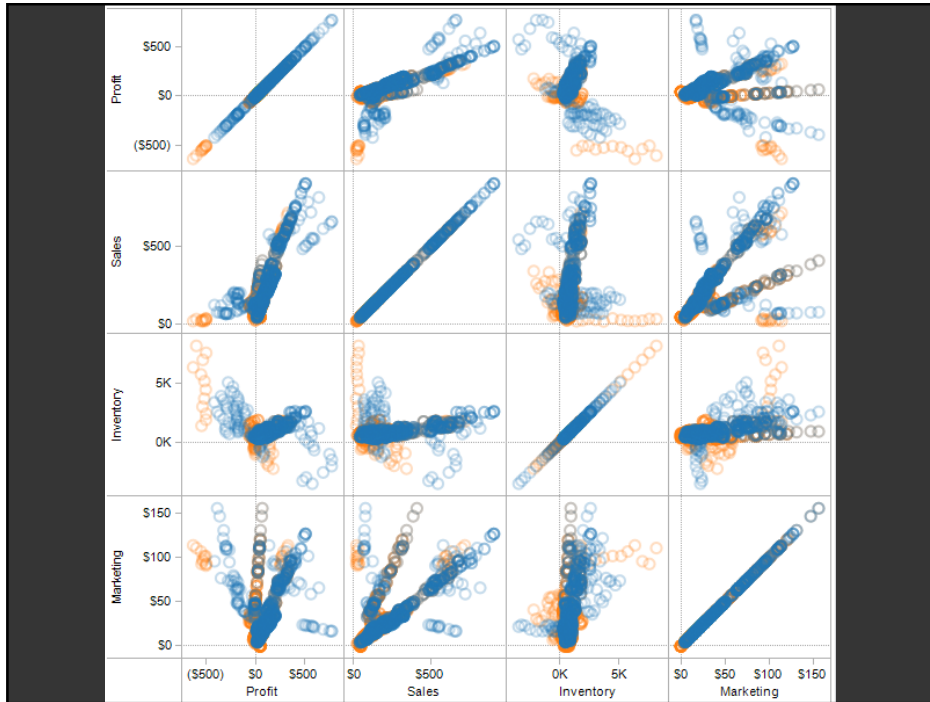


Visualizing Multiple Dimensions

Strategies

- Avoid "over-encoding"
- Use space and small multiples intelligently
- Reduce the problem space
- Use interaction to generate *relevant* views

There is rarely a single visualization that answers all questions. Instead, the ability to generate appropriate visualizations quickly is key



Parallel Coordinates [Inselberg]

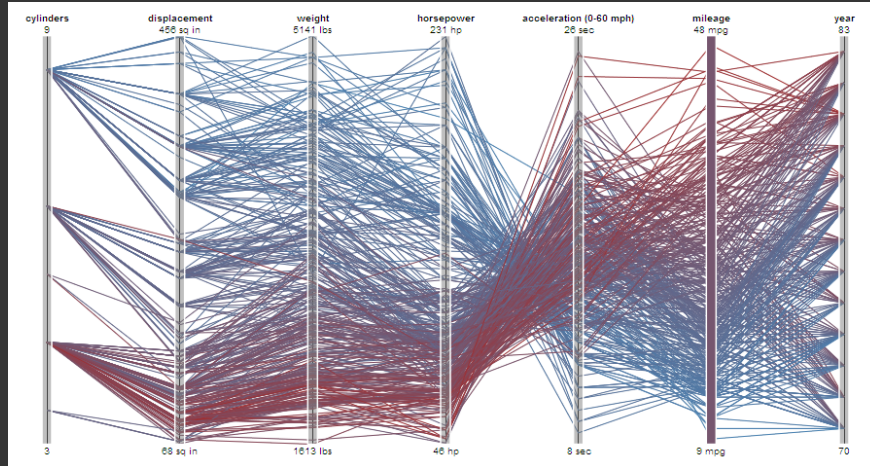
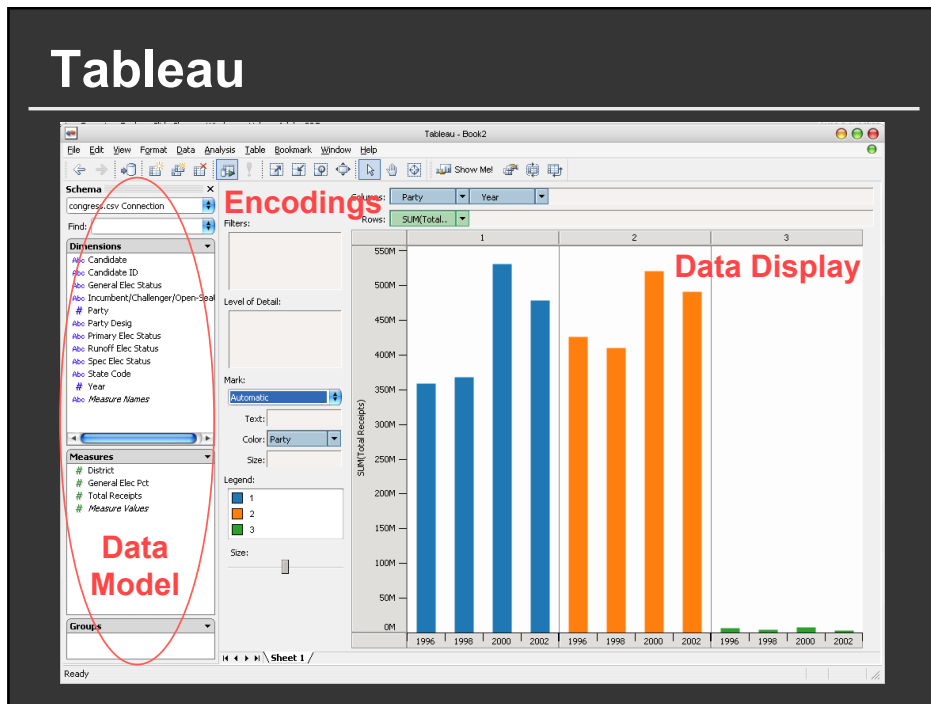


Tableau / Polaris

Tableau



Specifying Table Configurations

Operands are names of database fields

Each operand interpreted as a set {...}

Quantitative and Ordinal fields treated differently

Three operators:

concatenation (+)

cross product (x)

nest (/)

Announcements

Assignment 2: Exploratory Data Analysis

Use existing software to formulate & answer questions

First steps

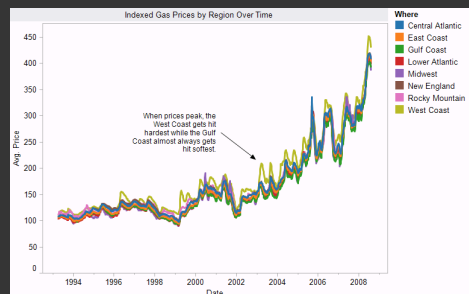
- Step 1: Pick a domain
- Step 2: Pose questions
- Step 3: Find data
- Iterate

Create visualizations

- Interact with data
- Question will evolve
- Tableau

Make wiki notebook

- Keep record of all steps you took to answer the questions



Due before class on Sep 29, 2014

Perception

Mackinlay's ranking of encodings

QUANTITATIVE	ORDINAL	NOMINAL
Position	Position	Position
Length	Density (Val)	Color Hue
Angle	Color Sat	Texture
Slope	Color Hue	Connection
Area (Size)	Texture	Containment
Volume	Connection	Density (Val)
Density (Val)	Containment	Color Sat
Color Sat	Length	Shape
Color Hue	Angle	Length
Texture	Slope	Angle
Connection	Area (Size)	Slope
Containment	Volume	Area
Shape	Shape	Volume

Topics

Signal Detection

Magnitude Estimation

Pre-Attentive Visual Processing

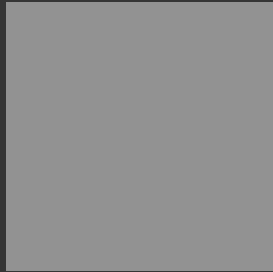
Using Multiple Visual Encodings

Gestalt Grouping

Change Blindness

Detection

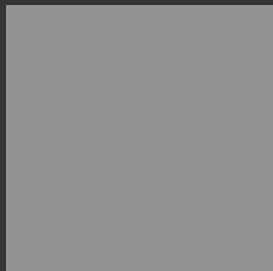
Detecting brightness



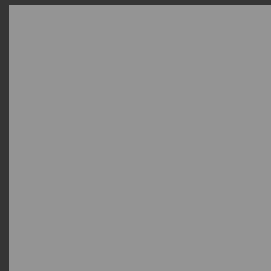
Which is brighter?

Detecting brightness

(128, 128, 128)



(130, 130, 130)



Which is brighter?

Just noticeable difference

JND (Weber's Law)

$$\Delta S = k \frac{\Delta I}{I}$$

- Ratios more important than magnitude
- Most continuous variations in stimuli are perceived in discrete steps



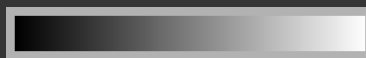
Information in color and value

Value is perceived as ordered

∴ Encode ordinal variables (O)



∴ Encode continuous variables (Q) [not as well]



Hue is normally perceived as unordered

∴ Encode nominal variables (N) using color

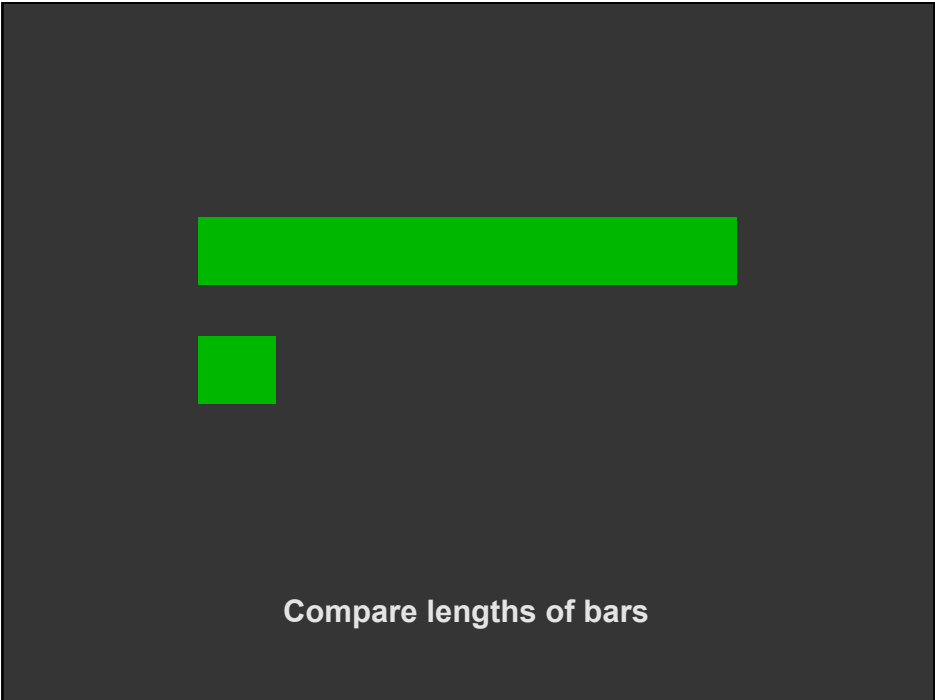
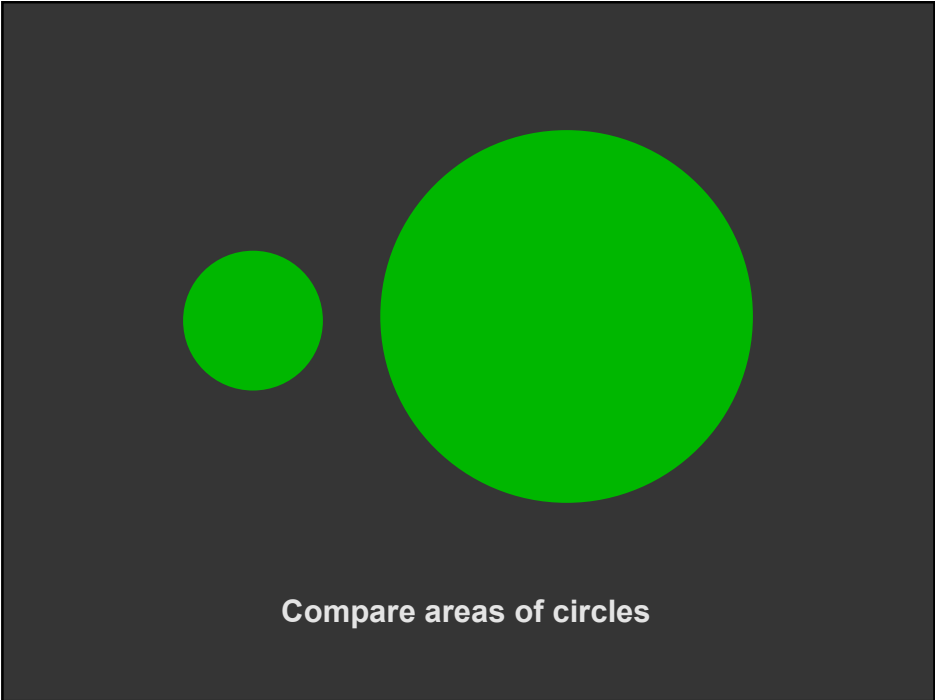


Steps in font size

Sizes standardized in 16th century

a a a a a a a a a a a a a a a
6 7 8 9 10 11 12 14 16 18 21 24 36 48 60 72

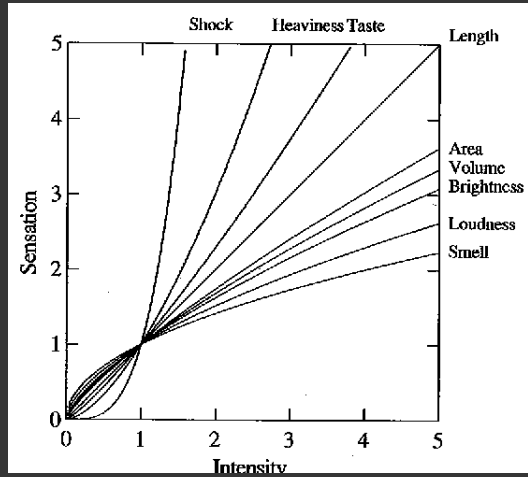
Estimating Magnitude



Steven's power law

$$S = I^p$$

$p < 1$: underestimate
 $p > 1$: overestimate



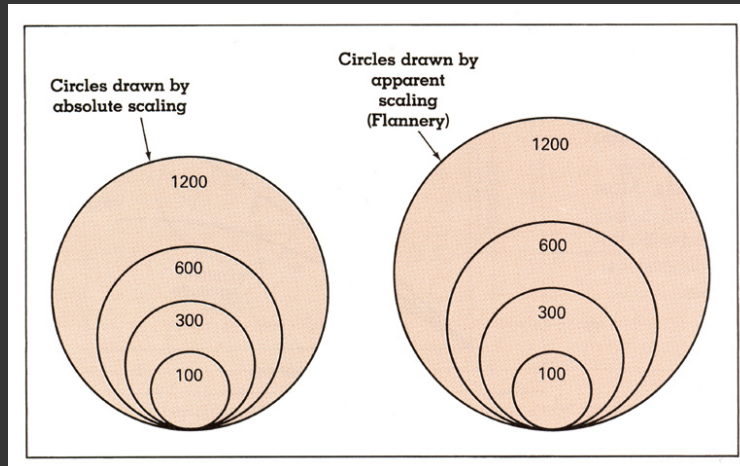
[graph from Wilkinson 99, based on Stevens 61]

Exponents of power law

Sensation	Exponent
Loudness	0.6
Brightness	0.33
Smell	0.55 (Coffee) - 0.6 (Heptane)
Taste	0.6 (Saccharine) -1.3 (Salt)
Temperature	1.0 (Cold) – 1.6 (Warm)
Vibration	0.6 (250 Hz) – 0.95 (60 Hz)
Duration	1.1
Pressure	1.1
Heaviness	1.45
Electric Shock	3.5

[Psychophysics of Sensory Function, Stevens 61]

Apparent magnitude scaling

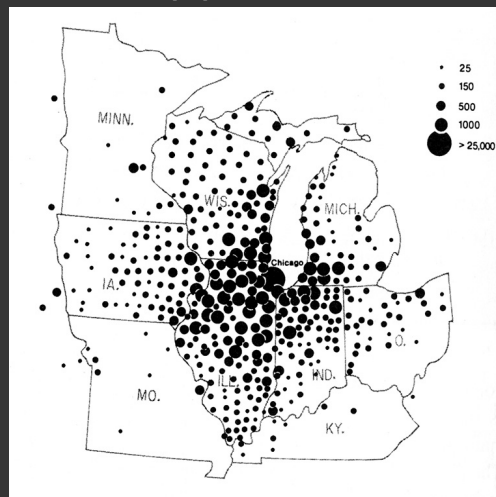


[Cartography: Thematic Map Design, Figure 8.6, p. 170, Dent, 96]

$$S = 0.98A^{0.87} \text{ [from Flannery 71]}$$

Proportional symbol map

Newspaper Circulation



[Cartography: Thematic Map Design, Figure 8.8, p. 172, Dent, 96]

Graduated sphere map

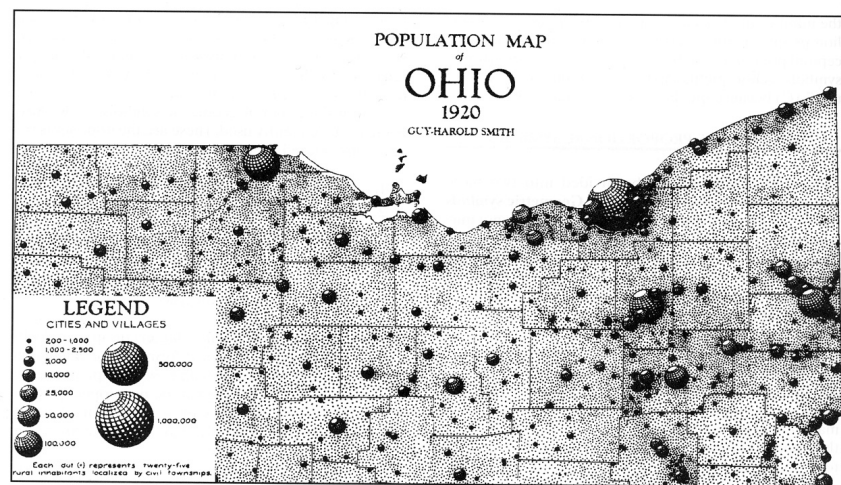
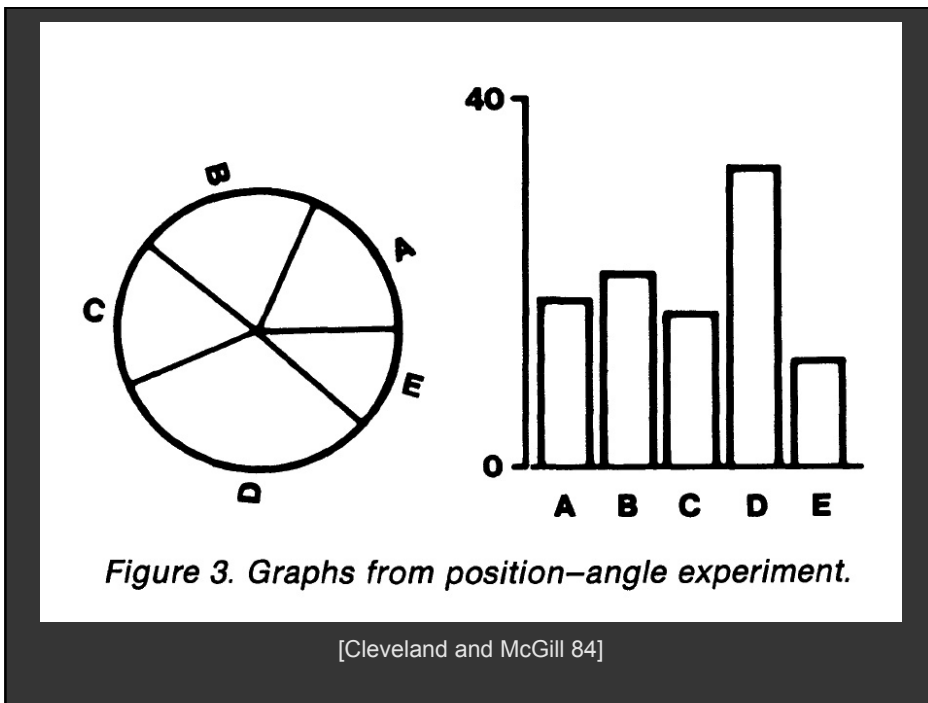
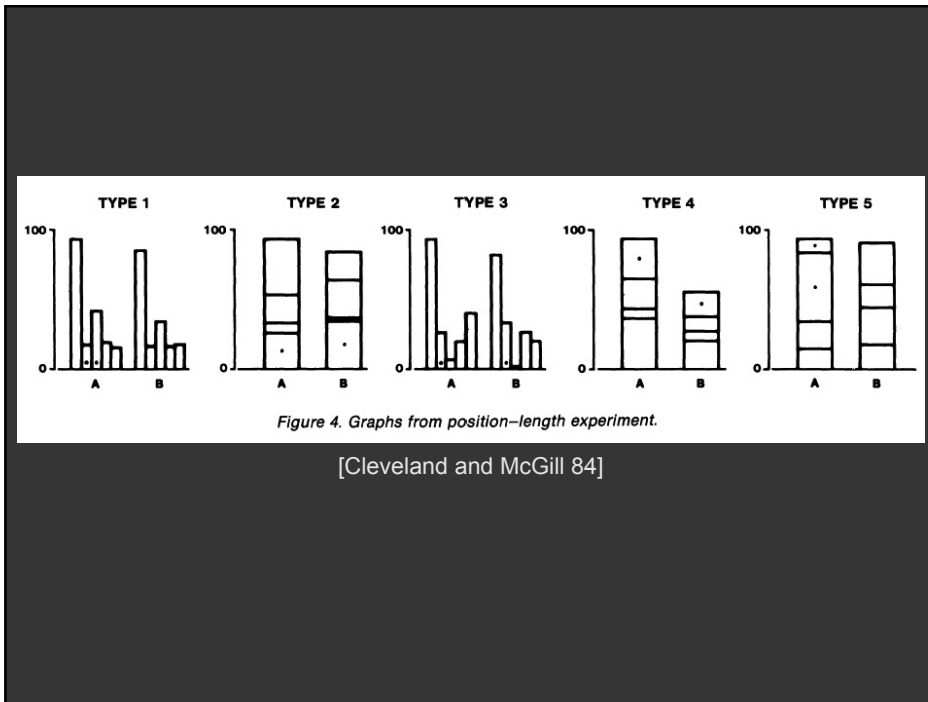
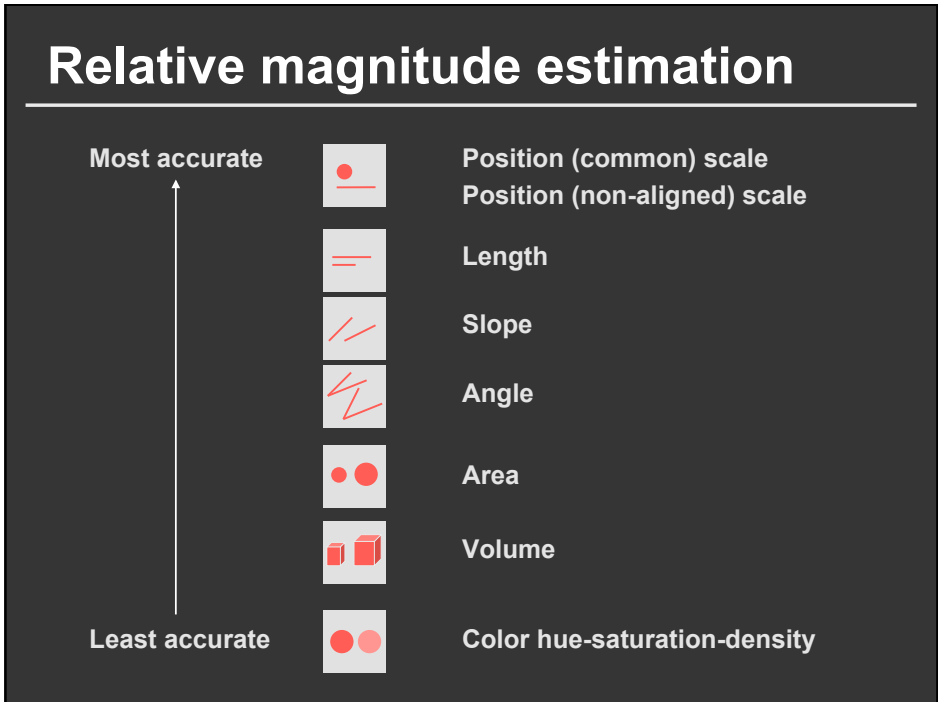
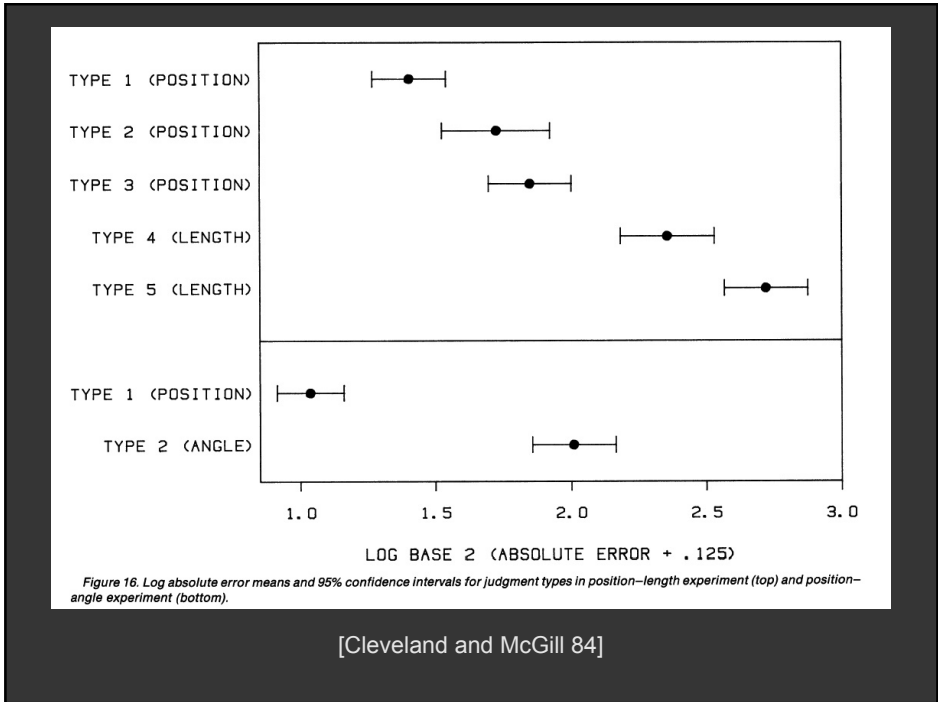


FIGURE 7.4. An eye-catching map created using three-dimensional geometric symbols. (After Smith, 1928. First published in *The Geographical Review*, 18(3), plate 4. Reprinted with permission of the American Geographical Society.)

Cleveland and McGill





Mackinlay's ranking of encodings

QUANTITATIVE	ORDINAL	NOMINAL
Position	Position	Position
Length	Density (Val)	Color Hue
Angle	Color Sat	Texture
Slope	Color Hue	Connection
Area (Size)	Texture	Containment
Volume	Connection	Density (Val)
Density (Val)	Containment	Color Sat
Color Sat	Length	Shape
Color Hue	Angle	Length
Texture	Slope	Angle
Connection	Area (Size)	Slope
Containment	Volume	Area
Shape	Shape	Volume

Conjectured *effectiveness* of visual encodings

Preattentive vs. Attentive

How many 3's

1281768756138976546984506985604982826762
9809858458224509856458945098450980943585
9091030209905959595772564675050678904567
8845789809821677654876364908560912949686

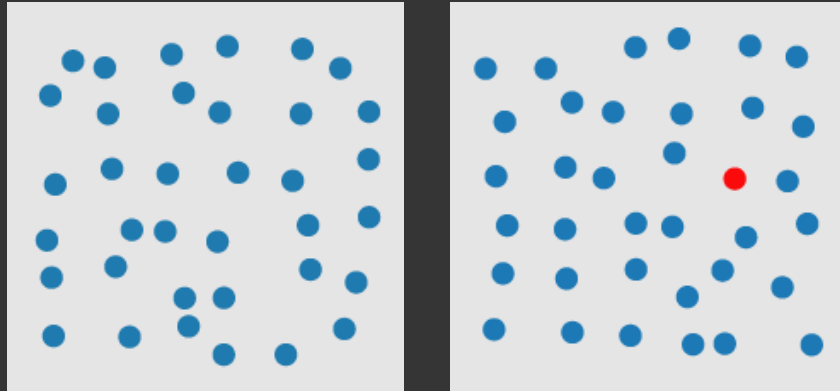
[based on slide from Stasko]

How many 3's

12817687561**3**8976546984506985604982826762
980985845822450985645894509845098094**3**585
90910**3**0209905959595772564675050678904567
8845789809821677654876**3**64908560912949686

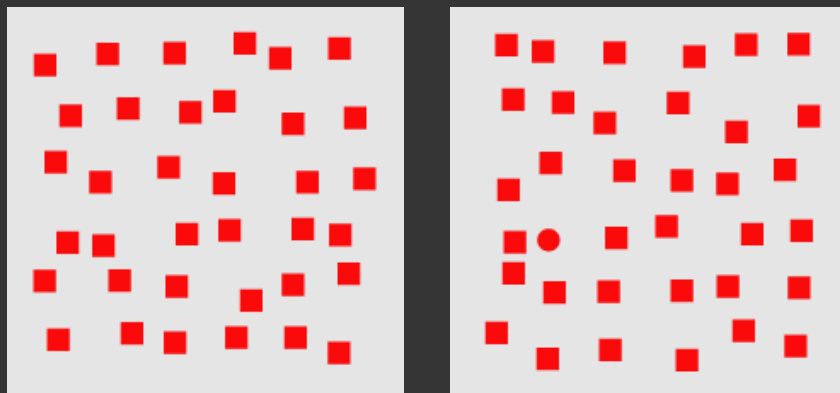
[based on slide from Stasko]

Visual pop-out: Color



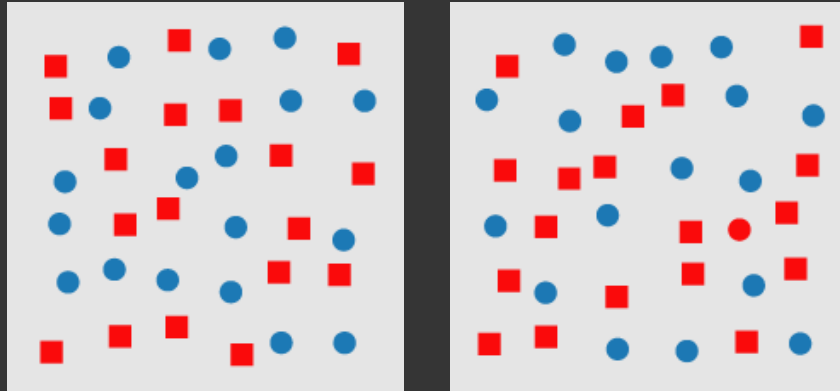
<http://www.csc.ncsu.edu/faculty/healey/PP/index.html>

Visual pop-out: Shape



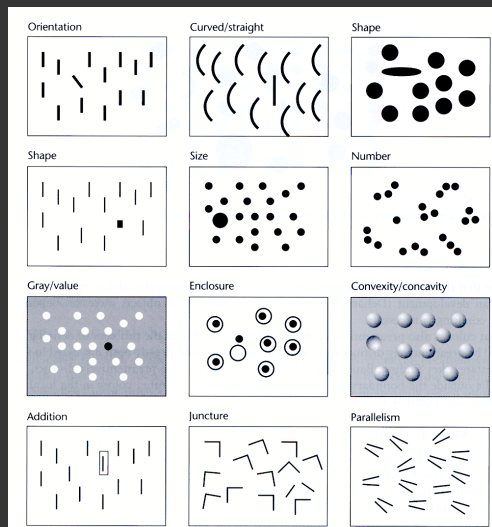
<http://www.csc.ncsu.edu/faculty/healey/PP/index.html>

Feature conjunctions



<http://www.csc.ncsu.edu/faculty/healey/PP/index.html>

Preattentive features



[Information Visualization. Figure 5. 5 Ware 04]

More preattentive features

Line (blob) orientation	Julesz & Bergen [1983]; Wolfe et al. [1992]
Length	Triesman & Gormican [1988]
Width	Julesz [1985]
Size	Triesman & Gelade [1980]
Curvature	Triesman & Gormican [1988]
Number	Julesz [1985]; Trick & Pylyshyn [1994]
Terminators	Julesz & Bergen [1983]
Intersection	Julesz & Bergen [1983]
Closure	Enns [1986]; Triesman & Souther [1985]
Colour (hue)	Nagy & Sanchez [1990, 1992]; D'Zmura [1991]; Kawai et al. [1995]; Bauer et al. [1996]
Intensity	Beck et al. [1983]; Triesman & Gormican [1988]
Flicker	Julesz [1971]
Direction of motion	Nakayama & Silverman [1986]; Driver & McLeod [1992]
Binocular lustre	Wolfe & Franzel [1988]
Stereoscopic depth	Nakayama & Silverman [1986]
3-D depth cues	Enns [1990]
Lighting direction	Enns [1990]

<http://www.csc.ncsu.edu/faculty/healey/PP/index.html>

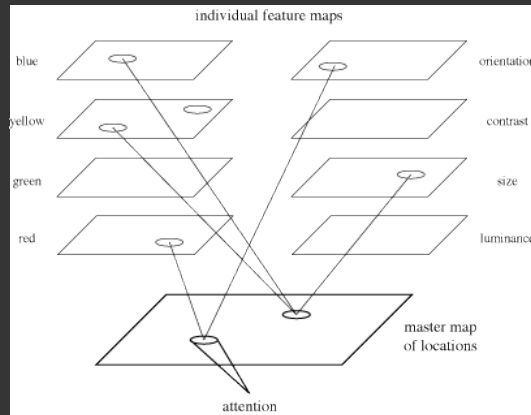
Preattentive conjunctions

Spatial conjunctions are often preattentive

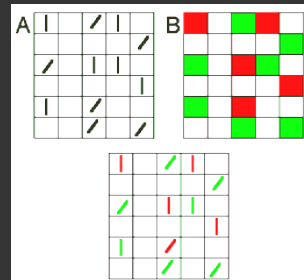
- Motion and 3D disparity
- Motion and color
- Motion and shape
- 3D disparity and color
- 3D disparity and shape

Most conjunctions are **not** preattentive

Feature-integration theory



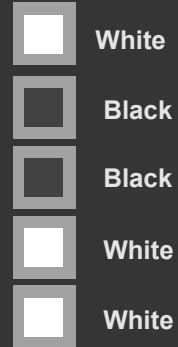
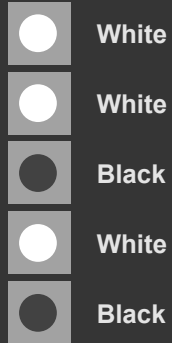
Treisman's feature integration model [Healey04]



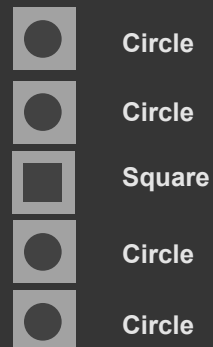
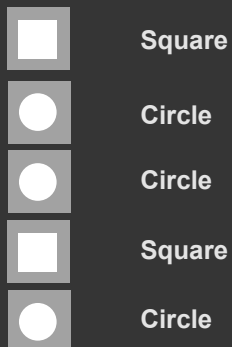
Feature maps for orientation & color [Green]

Multiple Attributes

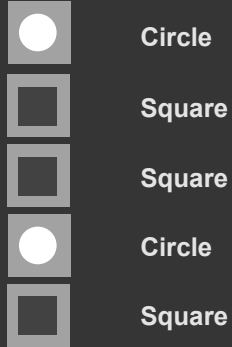
One-dimensional: Lightness



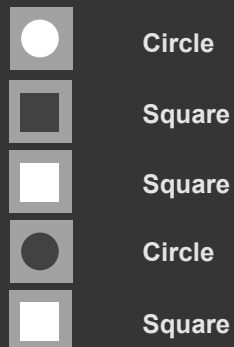
One-dimensional: Shape



Correlated dims: Shape or lightness



Orthogonal dims: Shape & lightness



Speeded classification

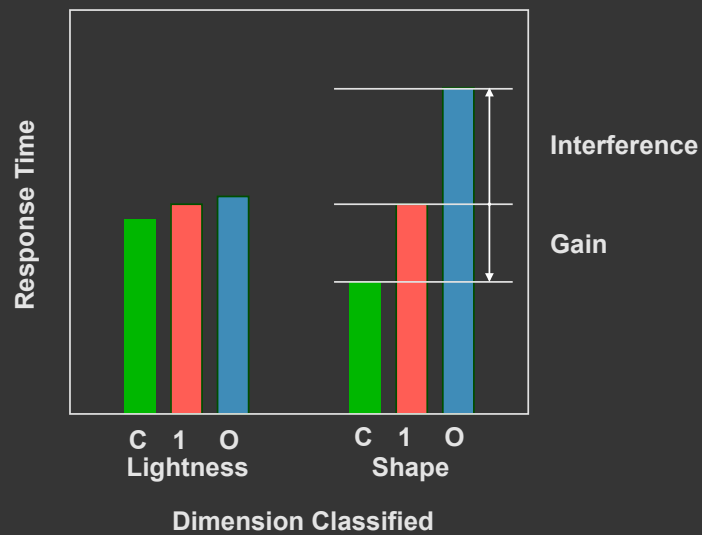
Redundancy gain

Facilitation in reading one dimension when the other provides redundant information

Filtering interference

Difficulty in ignoring one dimension while attending to the other

Speeded classification



Types of dimensions

Integral

Filtering interference and redundancy gain

Separable

No interference or gain

Configural

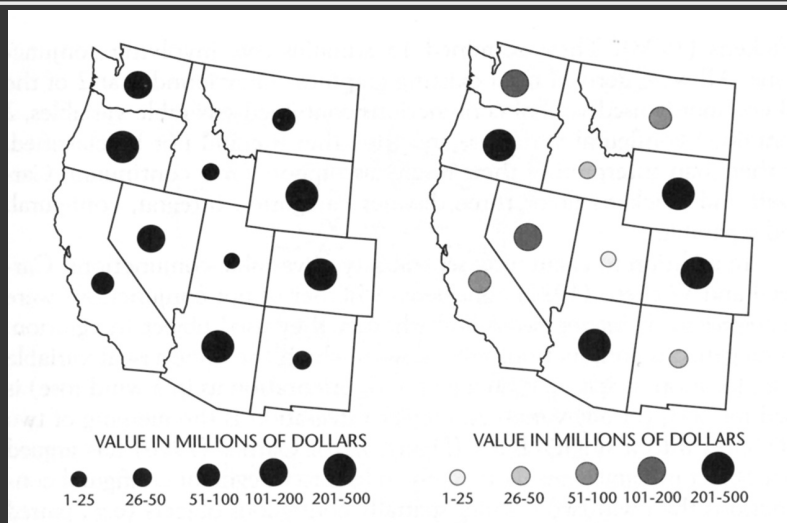
Only interference, but no redundancy gain

Asymmetrical

One dimension separable from other, not vice versa

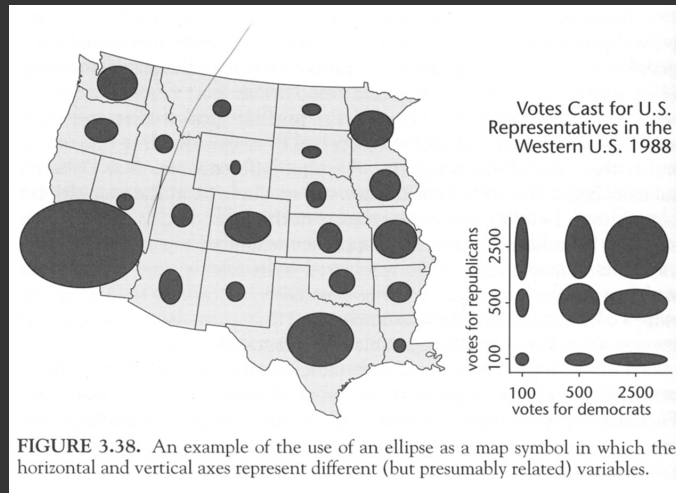
Stroop effect – Color naming influenced by word identity, but word naming not influenced by color

Correlated dims: Size and value



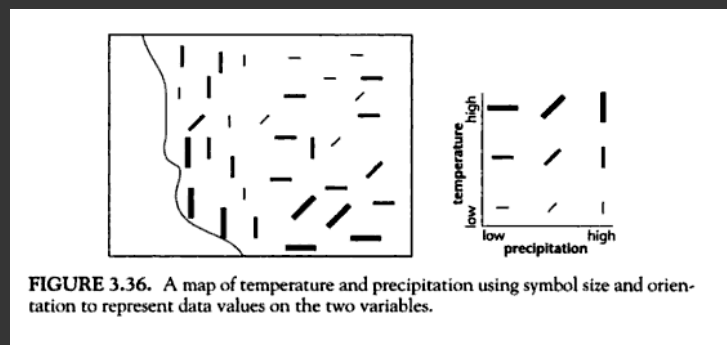
W. S. Dobson, Visual information processing and cartographic communication: The role of redundant stimulus dimensions, 1983 (reprinted in MacEachren, 1995)

Othogonal dims: Aspect ratio



[MacEachren 95]

Orientation and Size (Single Mark)



How well can you see temperature or precipitation?
Is there a correlation between the two?

[MacEachren 95]

Shape and Size (Single Mark)

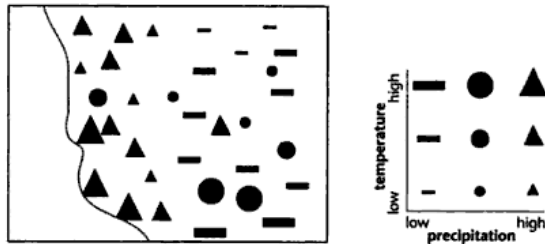
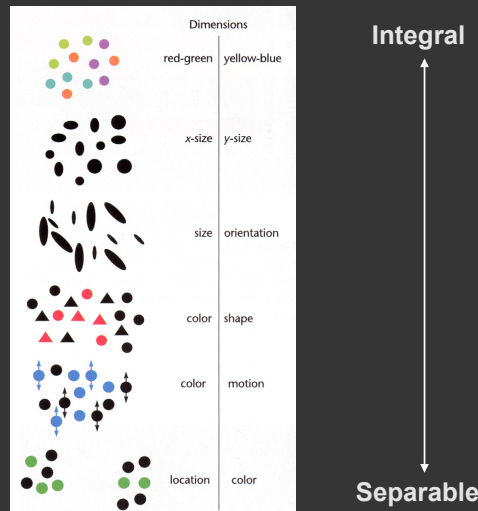


FIGURE 3.40. The bivariate temperature-precipitation map of Figure 3.36, this time using point symbols that vary in shape and size to represent the two quantities.

Easier to see one shape across multiple sizes than one size of across multiple shapes?

[MacEachren 95]

Summary of Integral-Separable



[Figure 5.25, Color Plate 10, Ware 00]

Gestalt

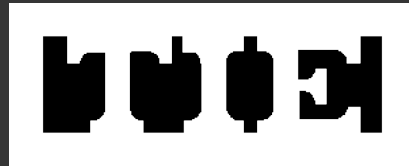
Principles

- figure/ground
- proximity
- similarity
- symmetry
- connectedness
- continuity
- closure
- common fate
- transparency

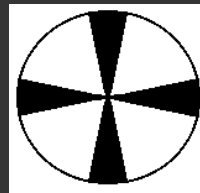
Figure/Ground



Ambiguous



Principle of surroundedness



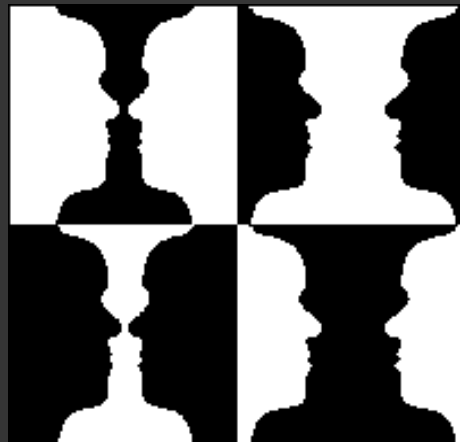
Principle of relative size

<http://www.aber.ac.uk/media/Modules/MC10220/visper06.html>

Figure/Ground



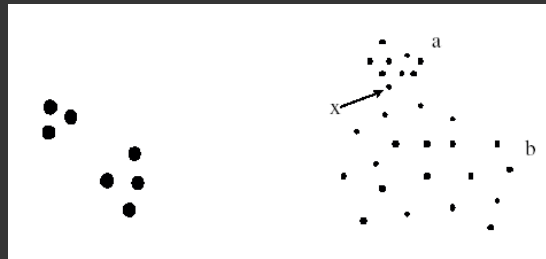
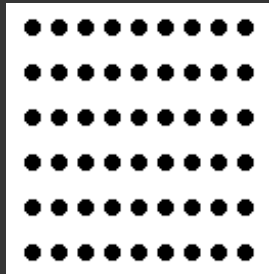
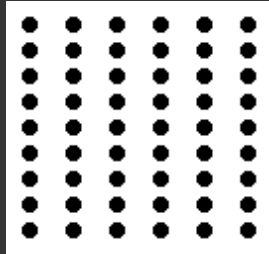
Ambiguous



Unambiguous

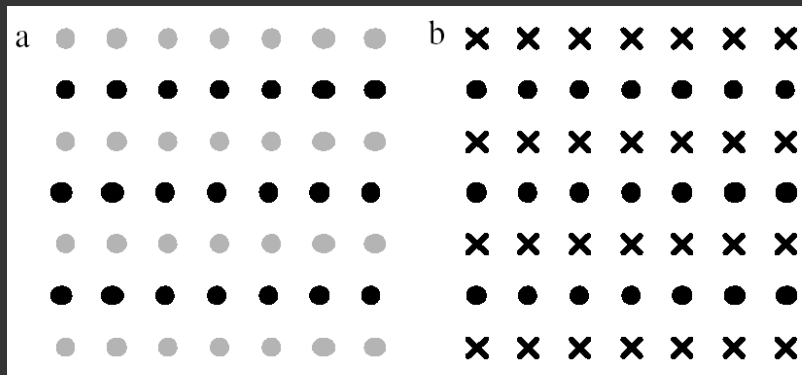
<http://www.aber.ac.uk/media/Modules/MC10220/visper06.html>

Proximity



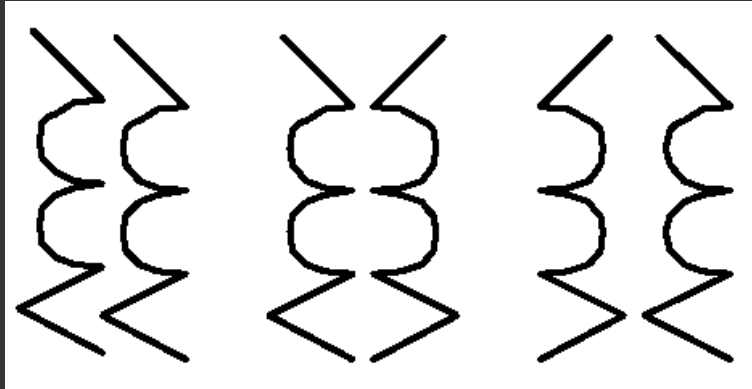
[Ware 00]

Similarity



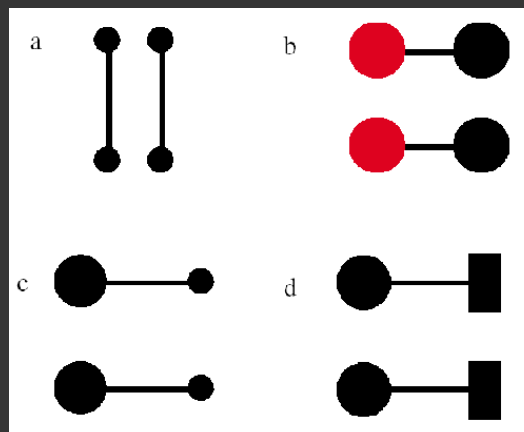
Rows dominate due to similarity [from Ware 04]

Symmetry



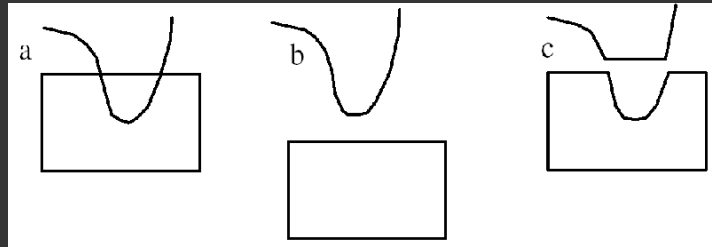
Bilateral symmetry gives strong sense of figure [from Ware 04]

Connectedness

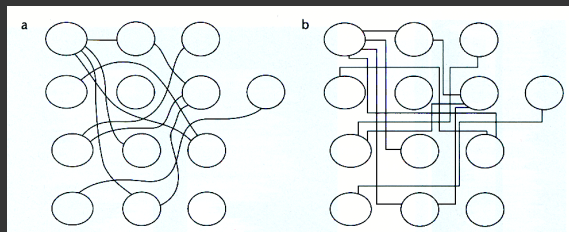


Connectedness overrules proximity, size, color shape [from Ware 04]

Continuity

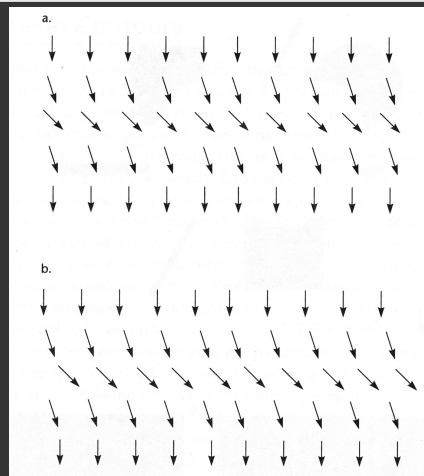


We prefer smooth not abrupt changes [from Ware 04]



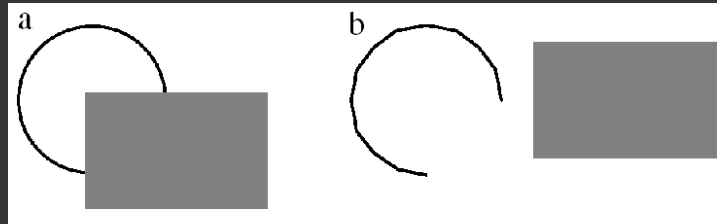
Connections are clearer with smooth contours [from Ware 04]

Continuity: Vector fields

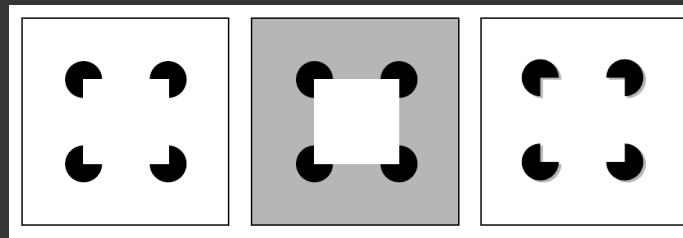


Prefer field that shows smooth continuous contours [from Ware 04]

Closure

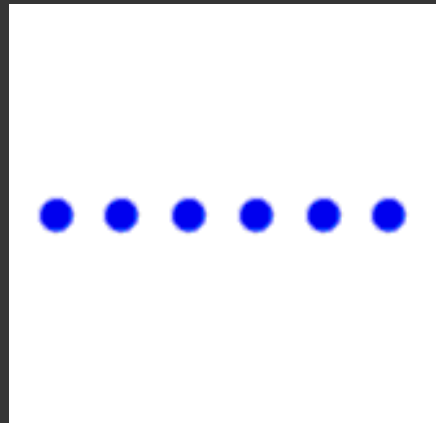


We see a circle behind a rectangle, not a broken circle [from Ware 04]



Illusory contours [from Durand 02]

Common fate



Dots moving together are grouped

<http://coe.sdsu.edu/eet/articles/visualperc1/start.htm>

Transparency



Requires continuity and proper color correspondence [from Ware 04]