## The Purpose of Visualization

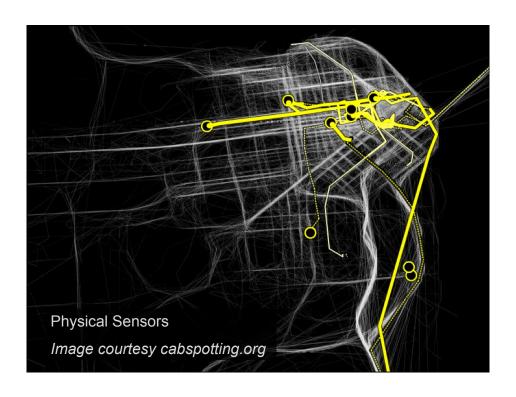
Maneesh Agrawala

CS 294-10: Visualization Fall 2013

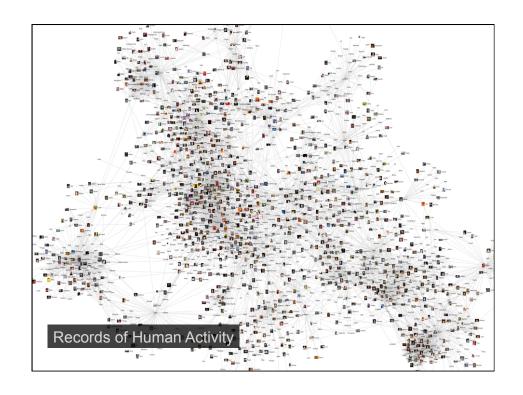
How much data (bytes) did we produce in 2011?

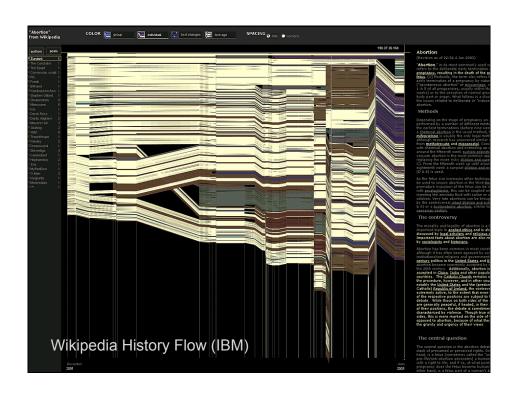
## **2011: 1800 exabytes** 10x increase over 5 years

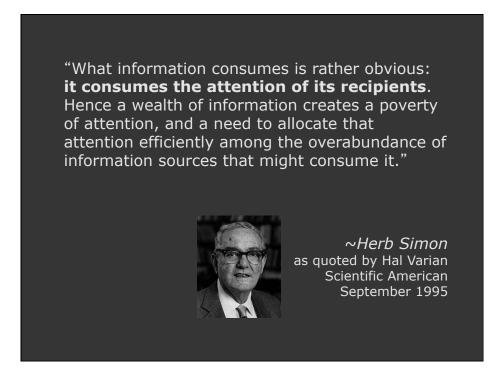
[Gantz 2007, 2011]











#### What is visualization?

## What is visualization?

#### **Definition** [www.oed.com]

- 1. The action or fact of visualizing; the power or process of forming a mental picture or vision of something not actually present to the sight; a picture thus formed.
- 2. The action or process of rendering visible.

### What is visualization?

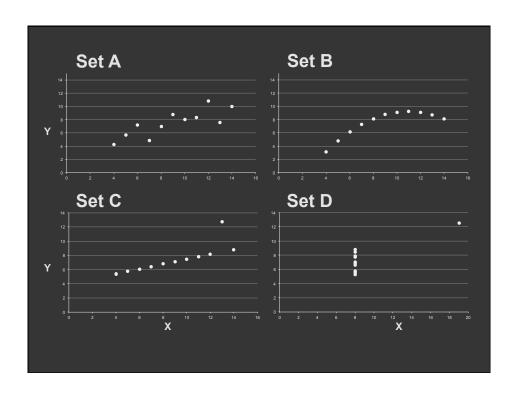
- "Transformation of the symbolic into the geometric" [McCormick et al. 1987]
- "... finding the artificial memory that best supports our natural means of perception." [Bertin 1967]
- "The use of computer-generated, interactive, visual representations of data to amplify cognition." [Card, Mackinlay, & Shneiderman 1999]

Set A		Se	Set B		Set C		Set D	
Х	Υ	X	Υ	X	Υ	X	Υ	
10	8.04	10	9.14	10	7.46	8	6.58	
8	6.95	8	8.14	8	6.77	8	5.76	
13	7.58	13	8.74	13	12.74	8	7.71	
9	8.81	9	8.77	9	7.11	8	8.84	
11	8.33	11	9.26	11	7.81	8	8.47	
14	9.96	14	8.1	14	8.84	8	7.04	
6	7.24	6	6.13	6	6.08	8	5.25	
4	4.26	4	3.1	4	5.39	19	12.5	
12	10.84	12	9.11	12	8.15	8	5.56	
7	4.82	7	7.26	7	6.42	8	7.91	
5	5.68	5	4.74	5	5.73	8	6.89	

**Summary Statistics Linear Regression** 

 $u_X = 9.0$   $\sigma_X = 3.317$   $u_Y = 7.5$   $\sigma_Y = 2.03$ Y = 3 + 0.5 X

[Anscombe 73]  $R^2 = 0.67$ 



Why do we create visualizations?

## Why do we create visualizations?

Help with pattern recognition
It would be stupid not to use it
Can show important aspects
Compresses the data (higher bandwidth)
Aesthetically pleasing/increzses engagement
Pushing a bias
Representation similar to orginal form
Visual analogies
More direct perhaps than text

#### Three functions of visualizations

#### **Record information**

Photographs, blueprints, ...

#### **Support reasoning about information (analyze)**

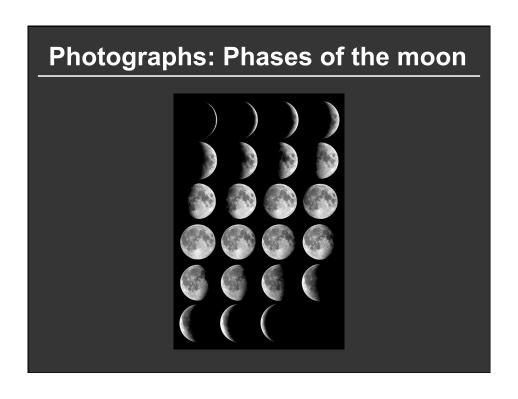
- Process and calculate
- Reason about data
- Feedback and interaction

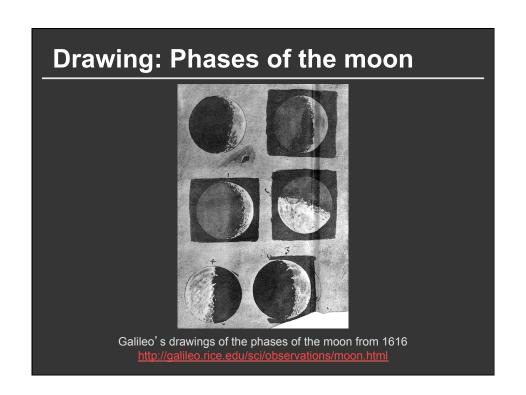
#### **Convey information to others (present)**

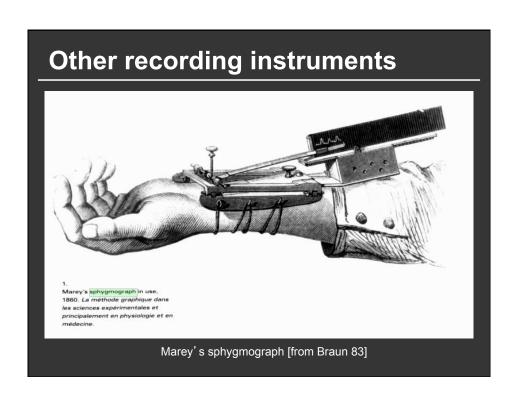
- Share and persuade
- Collaborate and revise
- Emphasize important aspects of data

## **Record Information**

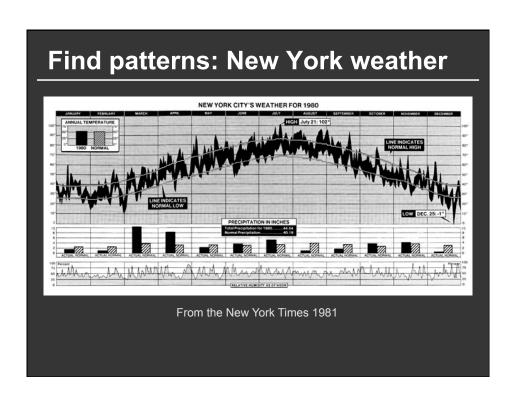


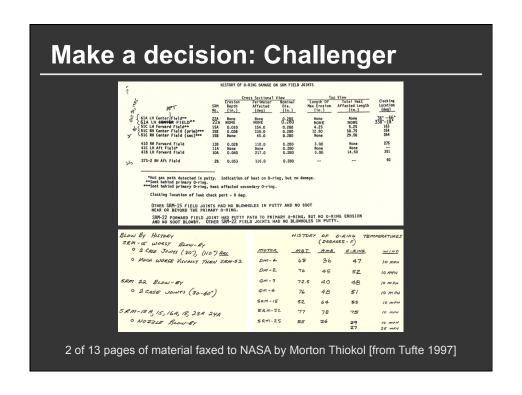


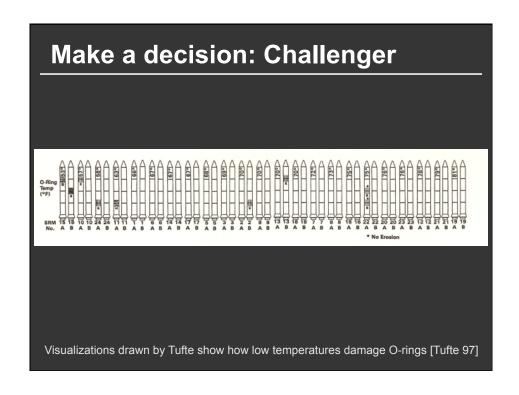


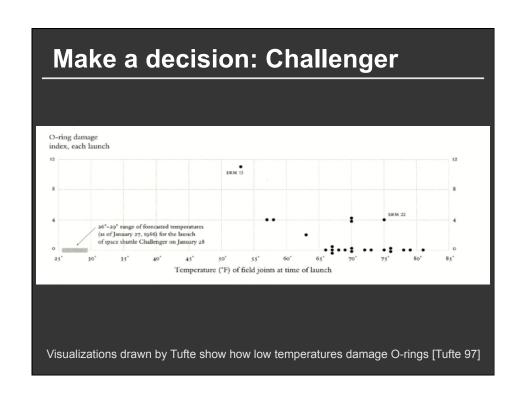


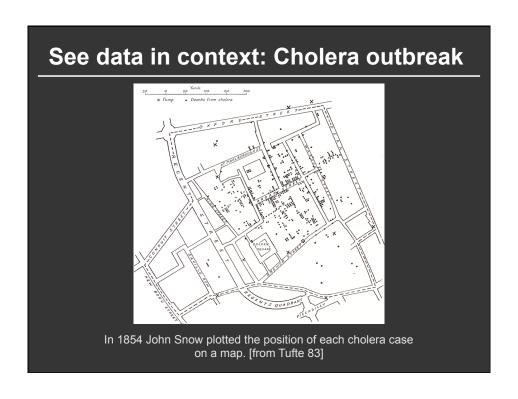
## Support Reasoning

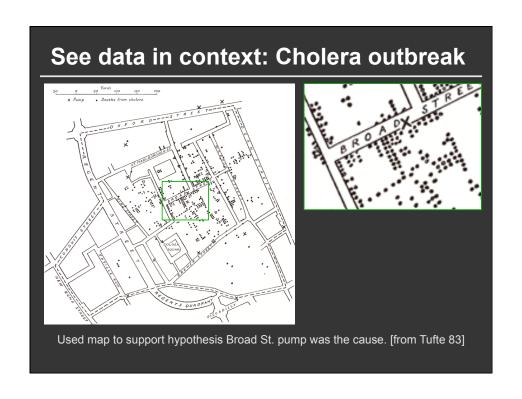


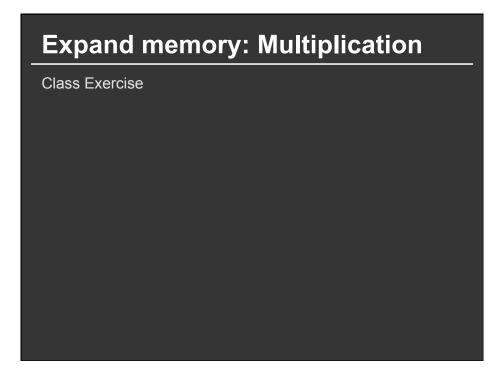






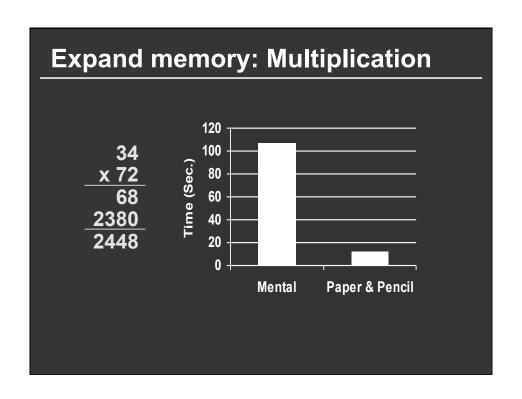


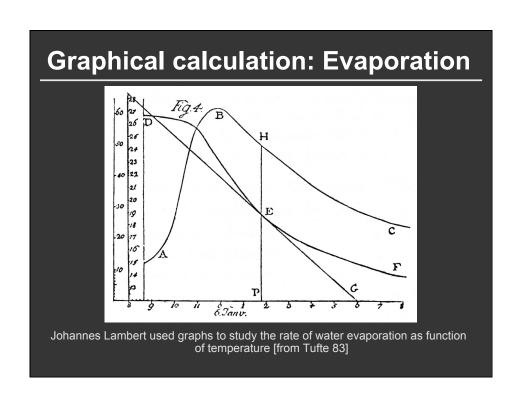


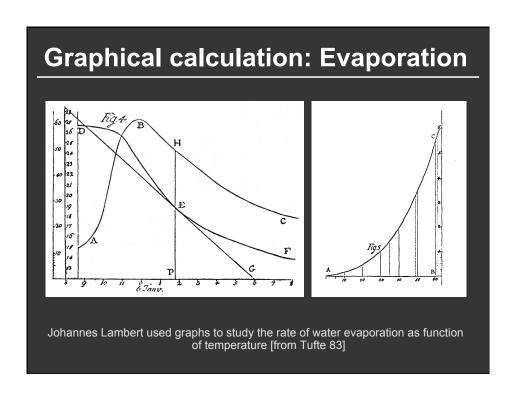


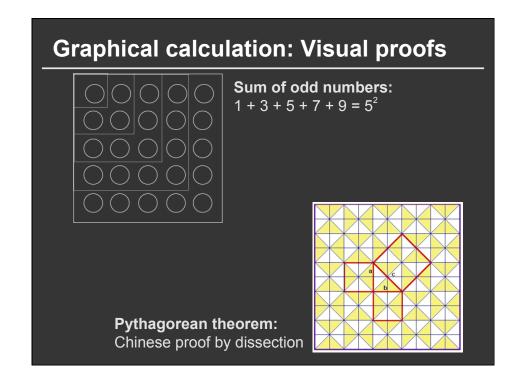
## **Expand memory: Multiplication**

34 x 72

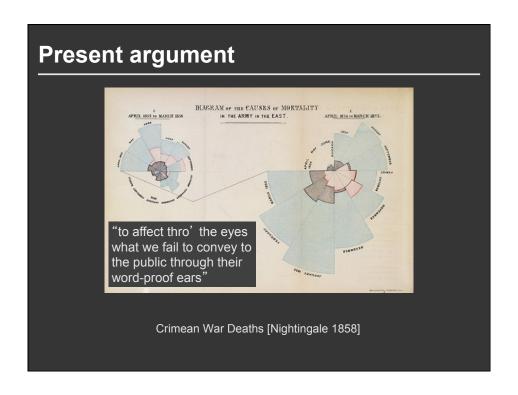


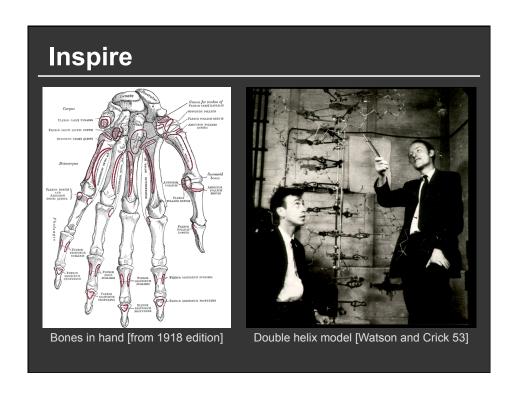






# Convey Information to Others



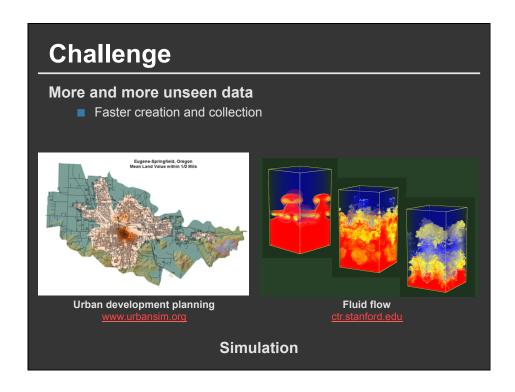


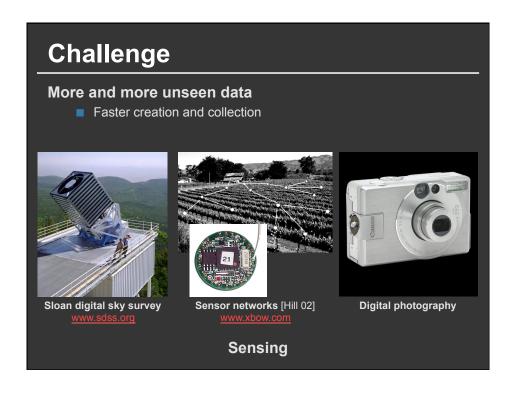
## **Visualization Research**

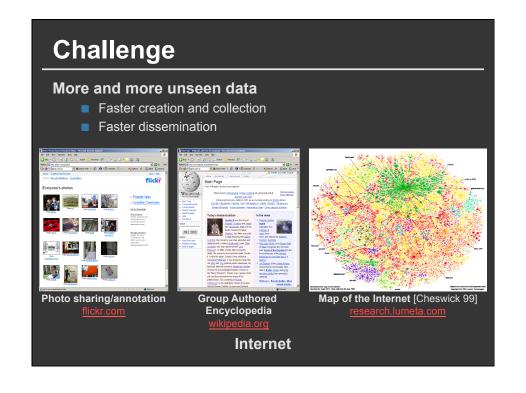
## Challenge

#### More and more unseen data

Faster creation and collection







#### Challenge

#### More and more unseen data

- Faster creation and collection
- Faster dissemination

5 exabytes of new information in 2002 [Lyman 03] 161 exabytes in 2006 [Gantz 07]

1800 exabytes in 2011[Gantz 11]

Need better tools and algorithms for visually conveying information

The ability to take data—to be able to **understand** it, to **process** it, to **extract value** from it, to **visualize** it, to **communicate** it—that's going to be a hugely important skill in the next decades, ... because now we really do have **essentially free and ubiquitous data**. So the complimentary scarce factor is the ability to understand that data and extract value from it.

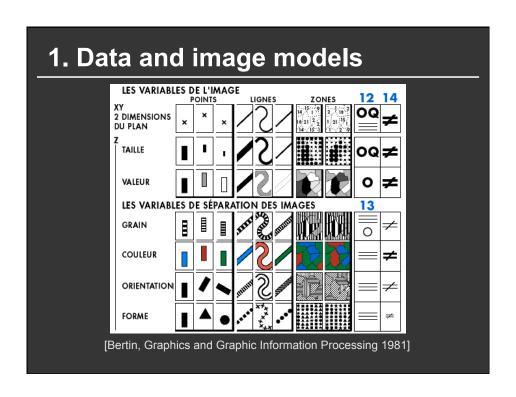


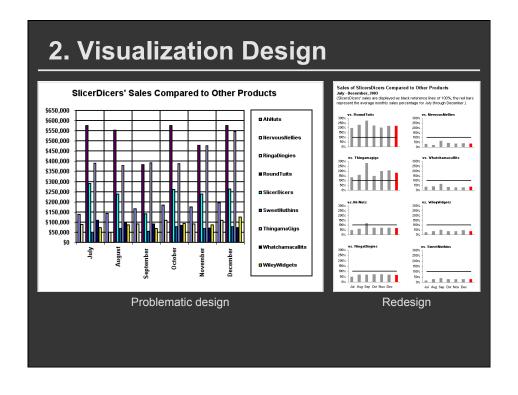
Hal Varian, Google's Chief Economist The McKinsey Quarterly, Jan 2009

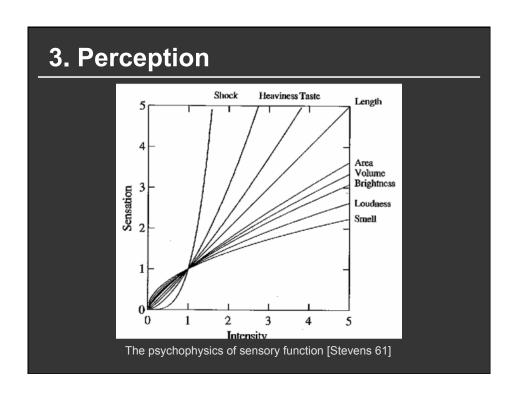
#### Goals of visualization research

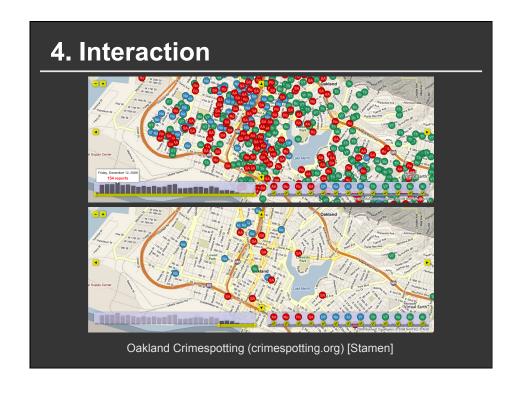
- 1. Understand how visualizations convey information to people
  - What do people perceive/comprehend?
  - How do visualizations correspond with mental models of data?
- 2. Develop principles and techniques for creating effective visualizations
  - Amplify perception and cognition
  - Strengthen connection between visualization and mental models of data

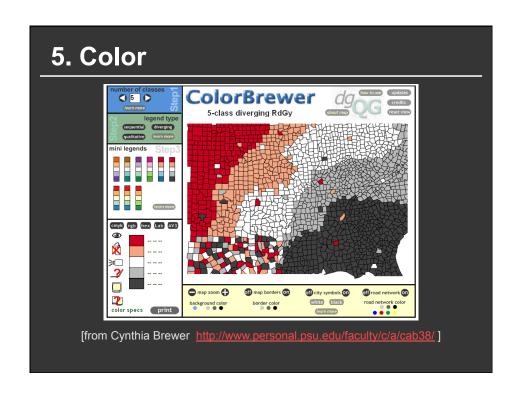
## **Topics**

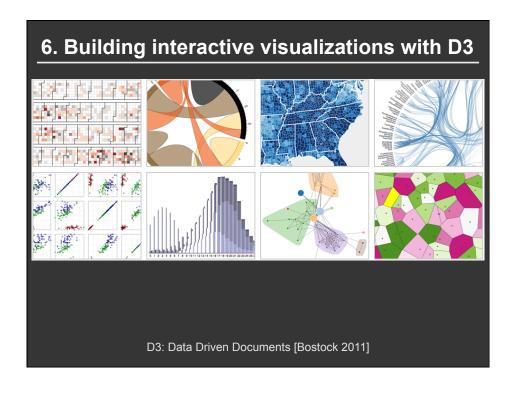




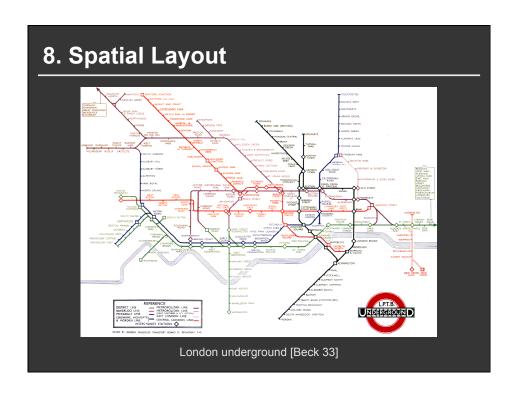


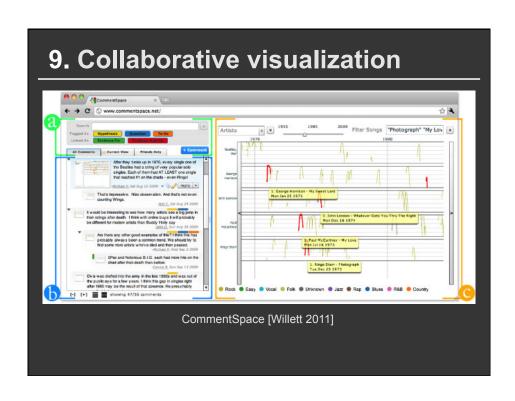


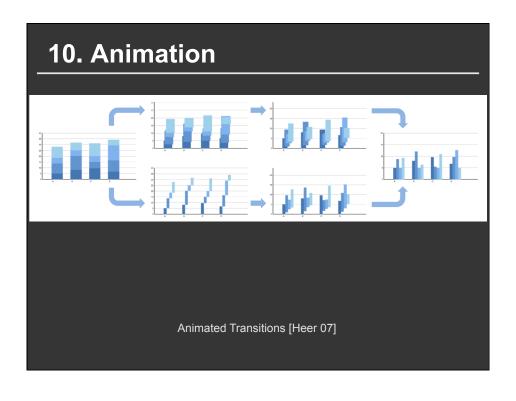


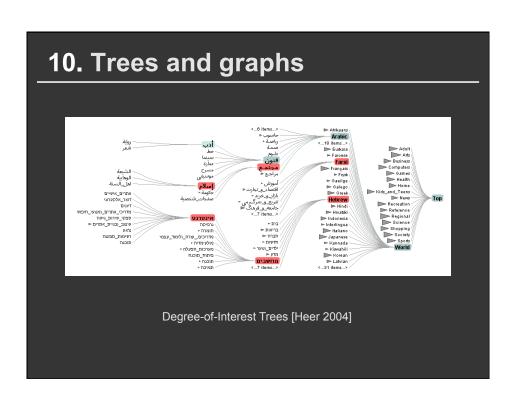


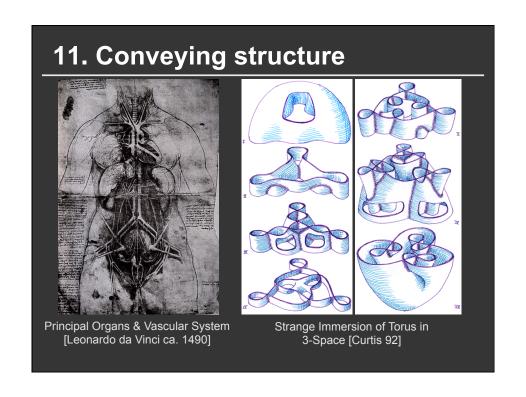


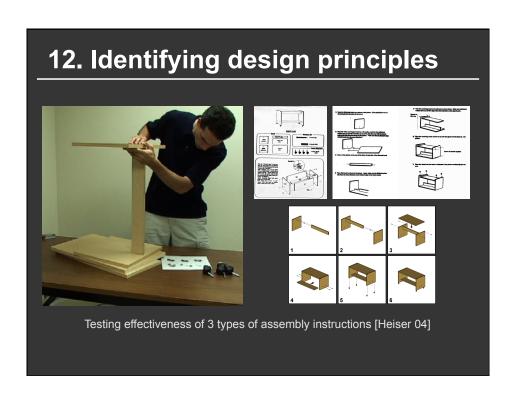






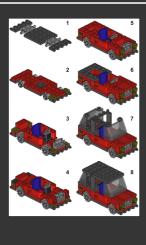






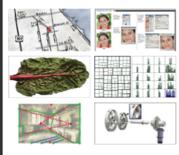
## **Course Mechanics**





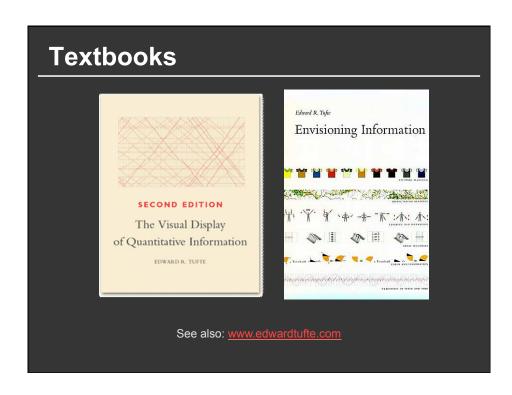






#### **Course Goals**

- 1. Design, evaluate and critique visualizations
- 2. Explore data using existing visualization tools
- 2. Implement interactive data visualizations
- 3. Gain an overview of research and techniques
- 4. Develop a substantial visualization project



## Readings

- Some from textbooks, also many papers
  Username/Password: vis2013/vis2013Readings
- Material in class will be loosely based on readings
- Readings should be read by start of class
- Post discussion comments on class wiki Must post by 3pm on day of lecture You have 3 passes for the semester

Class home page

http://vis.berkeley.edu/courses/cs294-10-fa13/wik

### Requirements

**Class participation (10%)** 

**Assignment 1:** Visualization Design (10%)

**Assignment 2:** Exploratory Data Analysis (15%)

**Assignment 3:** Creating Interactive Visualization Software (25%)

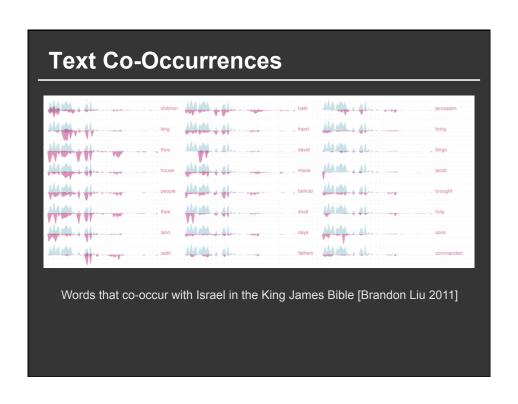
Final Project (40%)

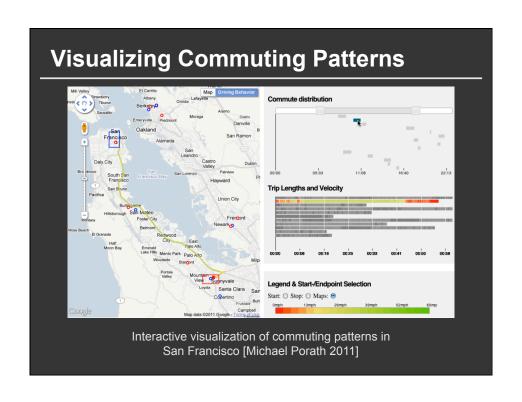
## **Final project**

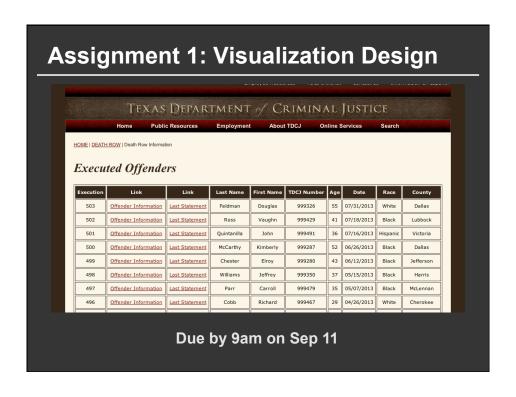
- Visualization research project on topic of your choice
- 2nd half of class
- Project write-up in form of a research paper
- Project presentations
  - 1. Background research on project area
  - 2. Midway presentation on prototype solutions
  - 3. Final presentation exact time to be determined

Projects from previous classes have been published

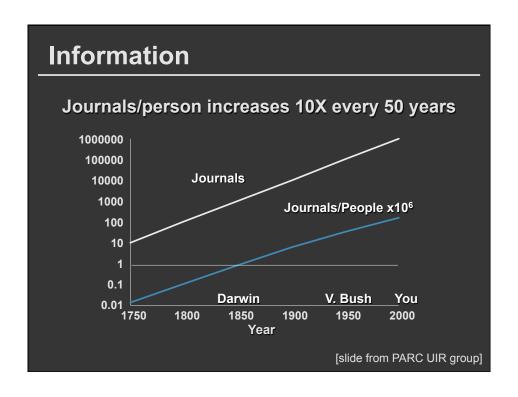
- IEEE Visualization
- IEEE Information Visualization
- SIGGRAPH

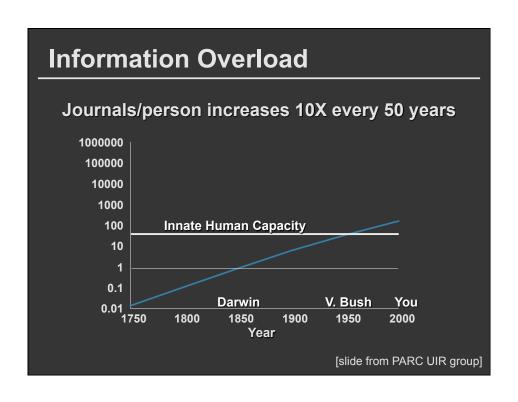












## **Assignment 1: Good and Bad Vis.**

Find two visualizations one good and one bad

#### **Use original sources**

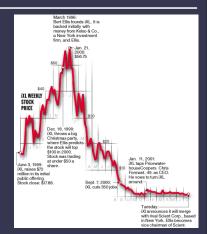
- JournalsScience magazinesNewspapersTextbooks

- Make wiki page

  Clearly mark as good or bad

  Provide short explanation

  Be prepared to succinctly describe in class on Wed Jan 27



Due before class Mon Jan 25