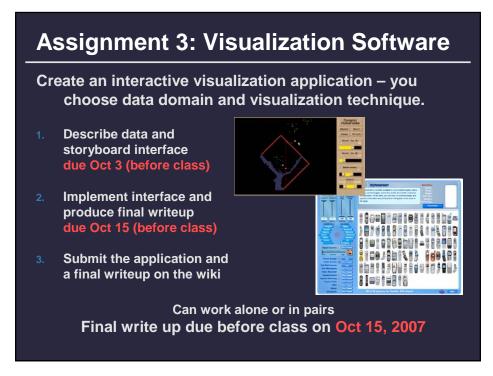
# **Using Space Effectively: 2D**

#### Maneesh Agrawala

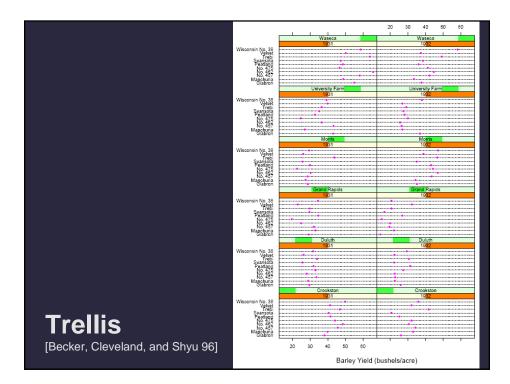
CS 294-10: Visualization Fall 2007

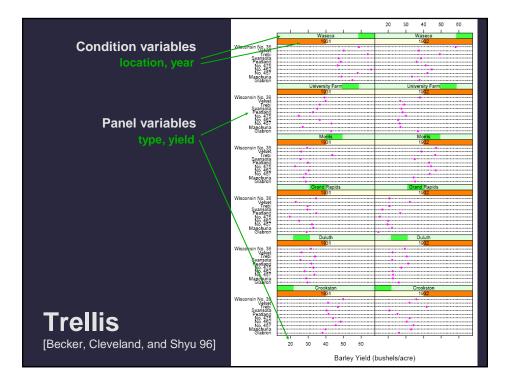


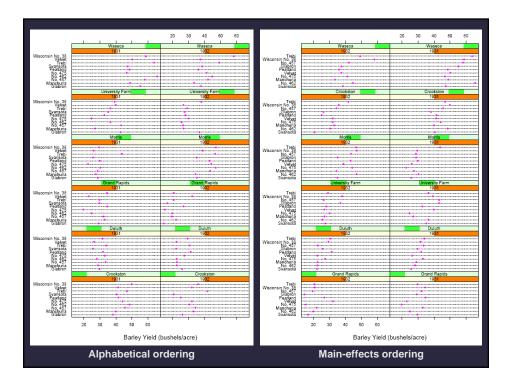
### Topics

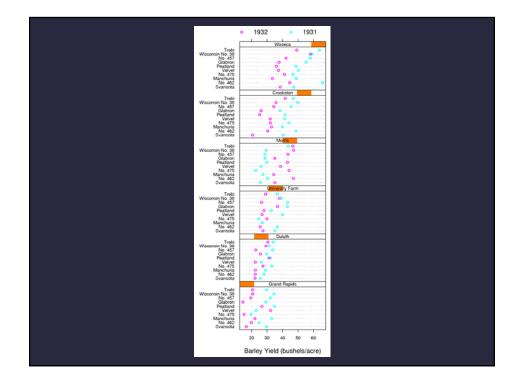
Rearrangements/Reorderable spaces Displaying data in graphs Banking to 45 degrees Fitting data and depicting residuals Displaying multidimensional data Graphical calculations Zooming and distortion

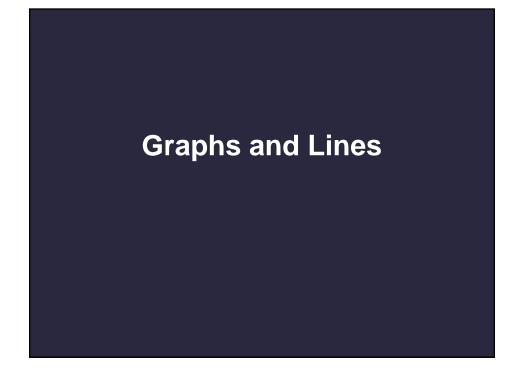


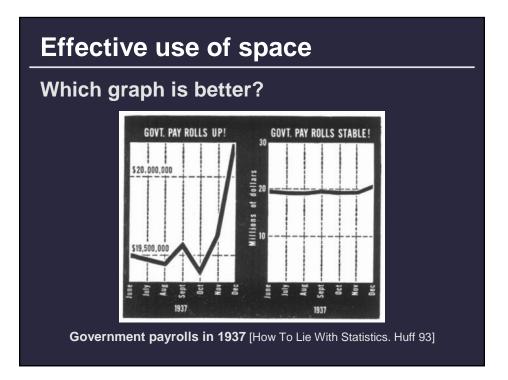


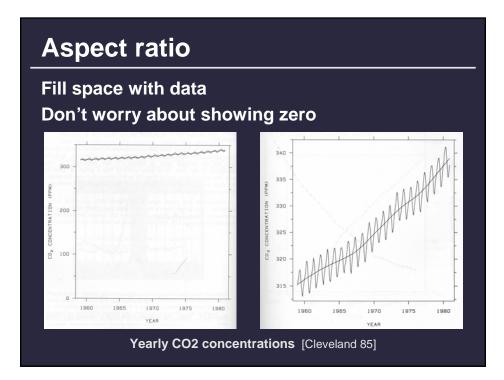


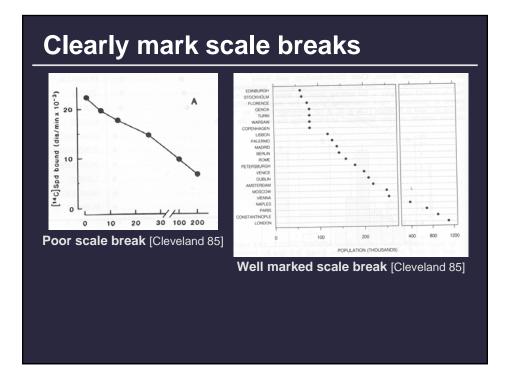


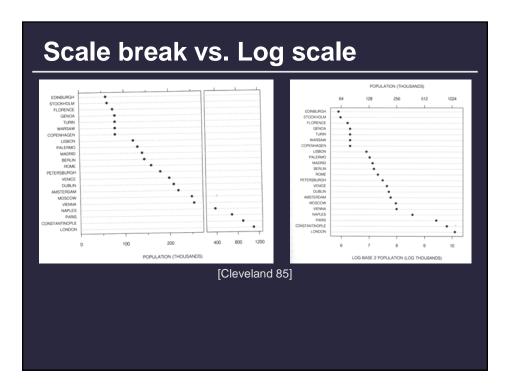


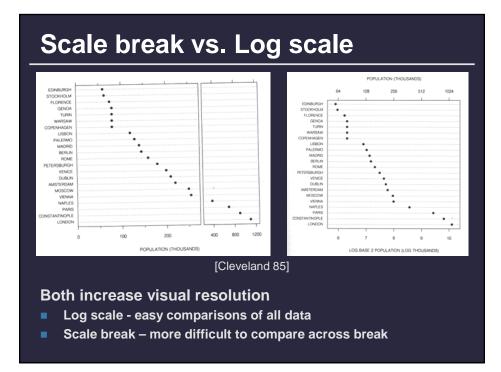


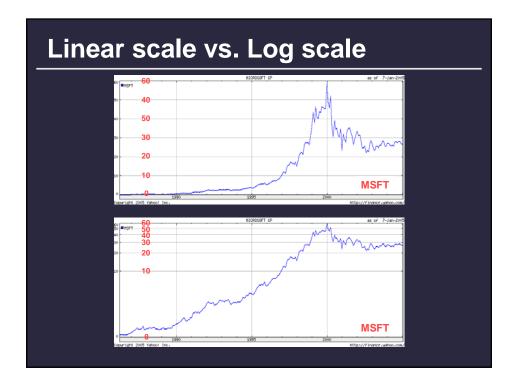


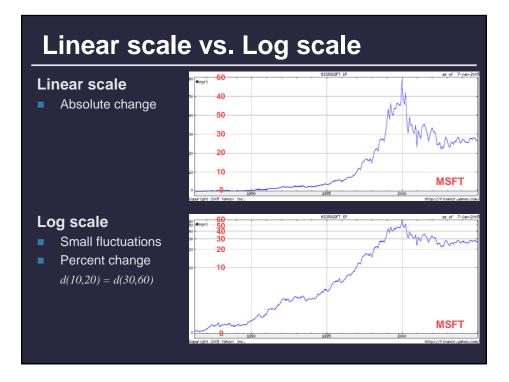


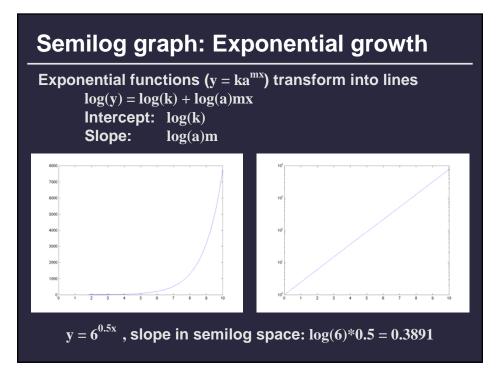


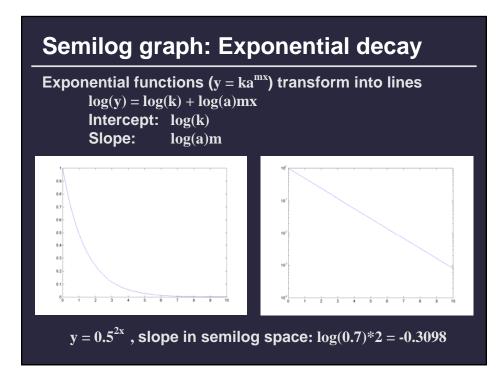


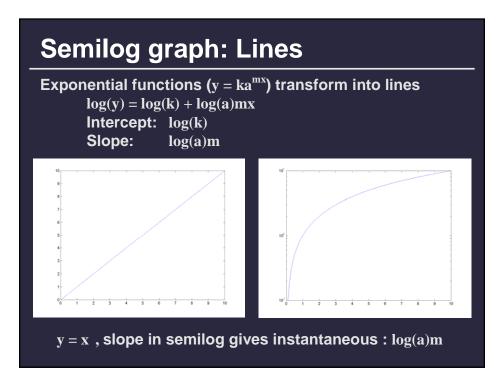


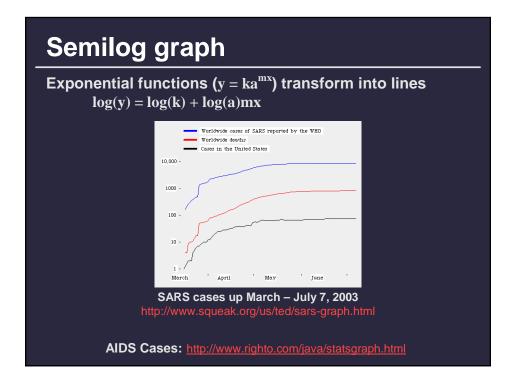


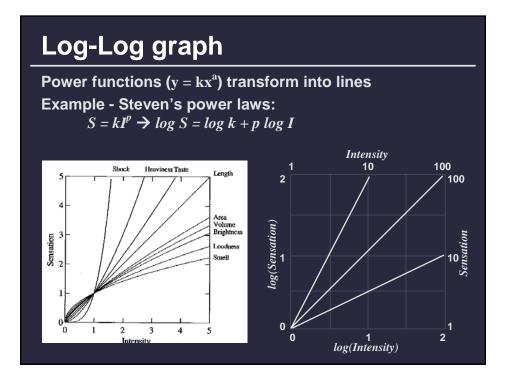


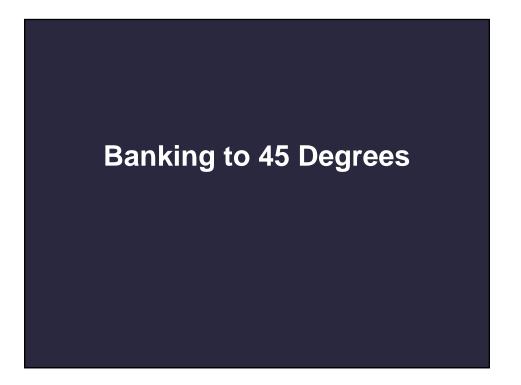


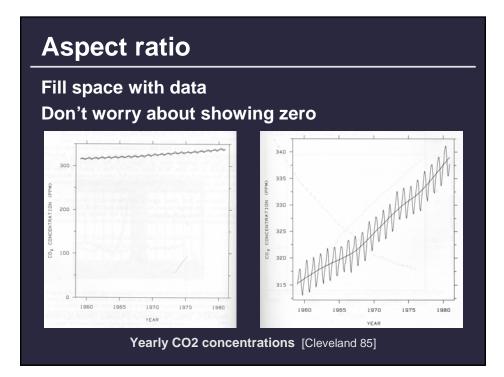


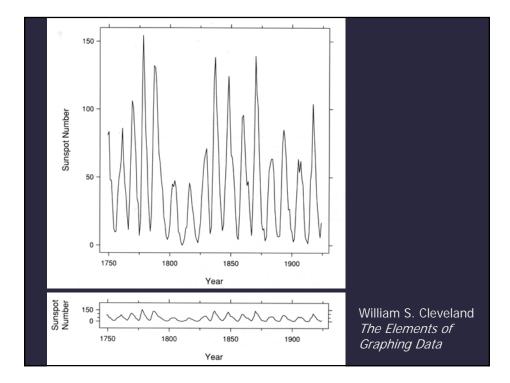




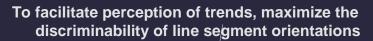








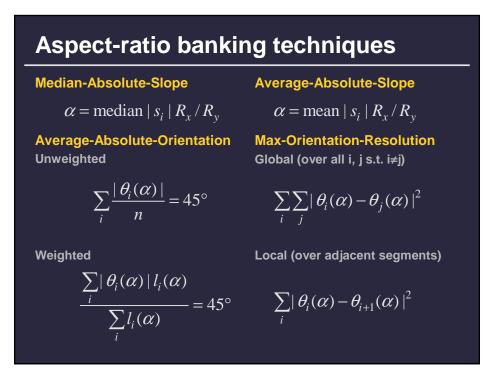
#### **Banking to 45 degrees**

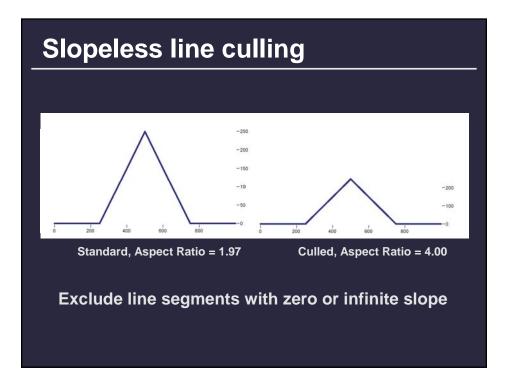




Two line segments are maximally discriminable when their average absolute angle is 45°

Optimize the aspect ratio to bank to 45°





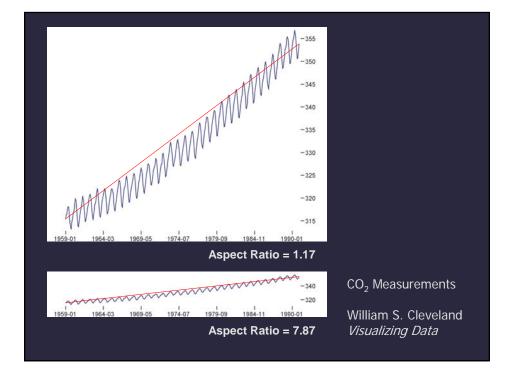


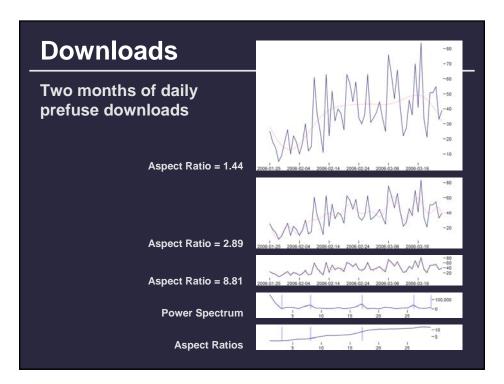
#### Discussion

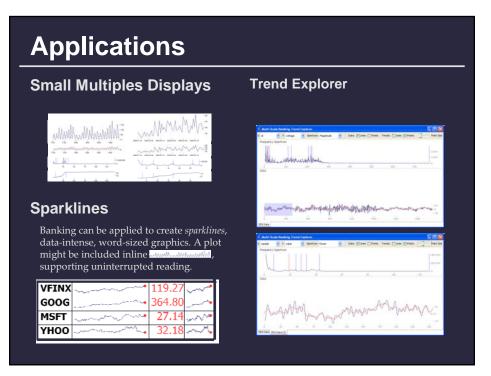
Due to computational complexity... Prefer avg-slope to avg-weighted-orient Prefer avg-orient to global-orient-resolution

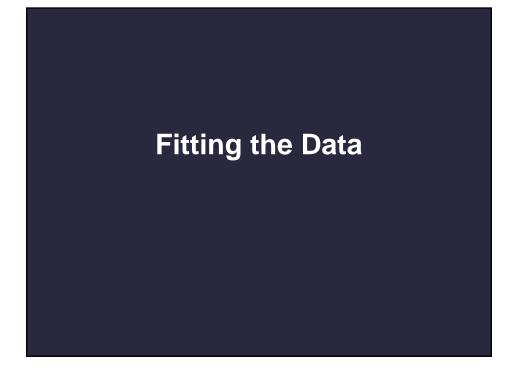
But due to perceptual effectiveness... ? Cleveland recommends weighted-avg-orient But, goal is to maximize discriminability

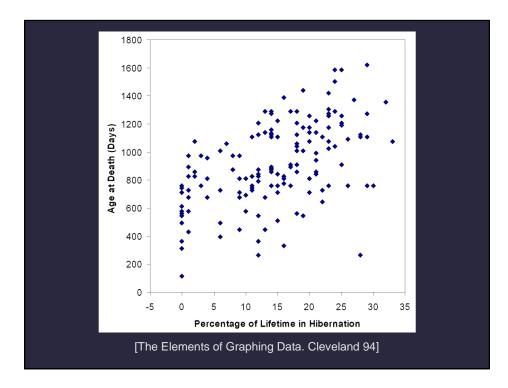
Perceptual experiments needed to clarify

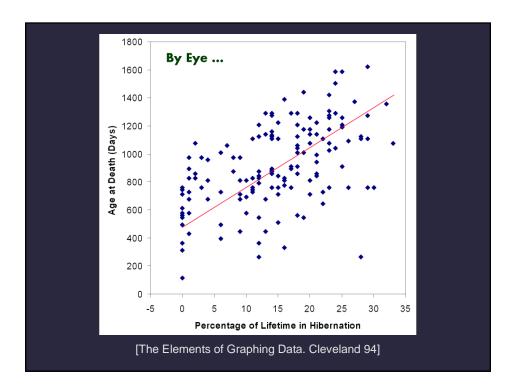


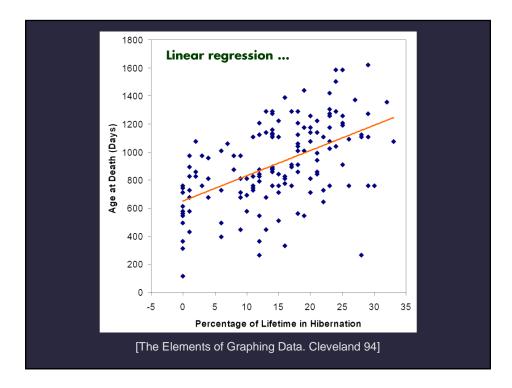


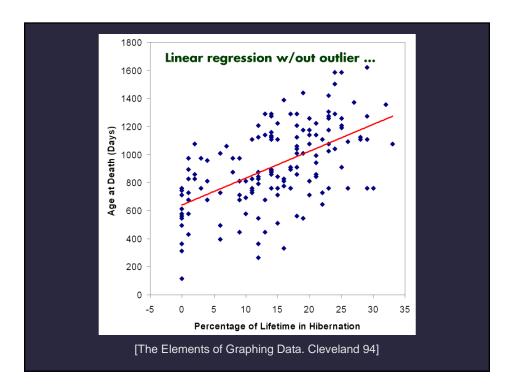


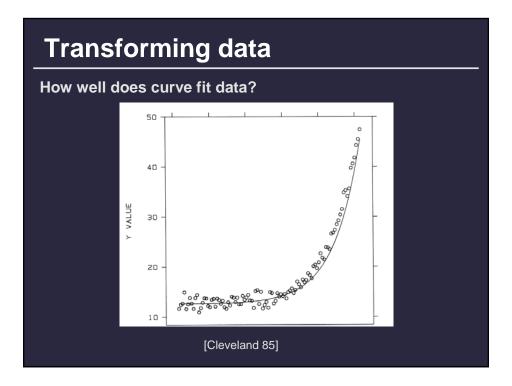


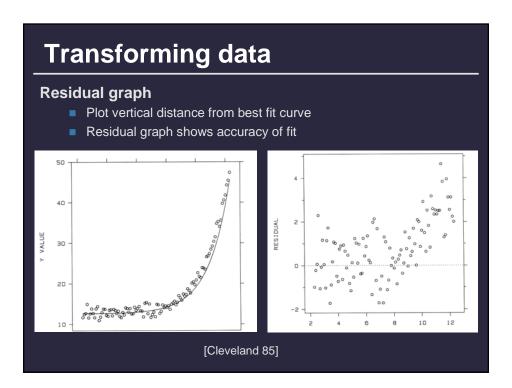




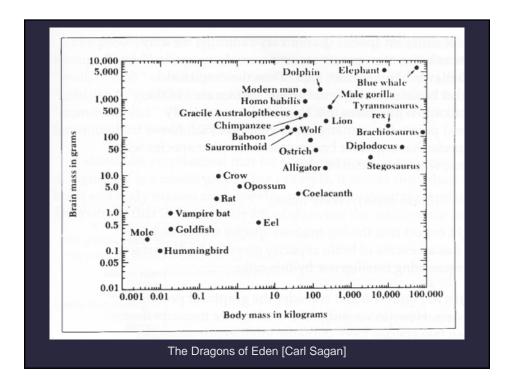


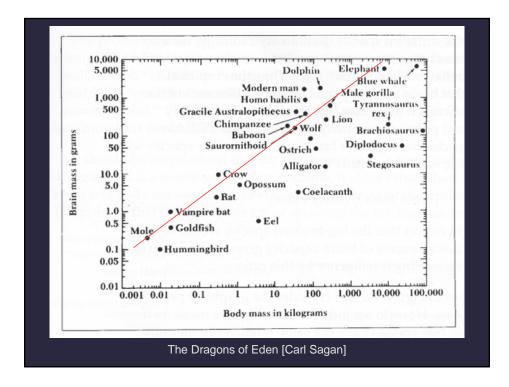


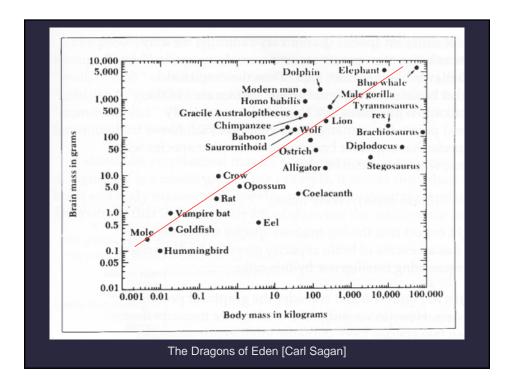


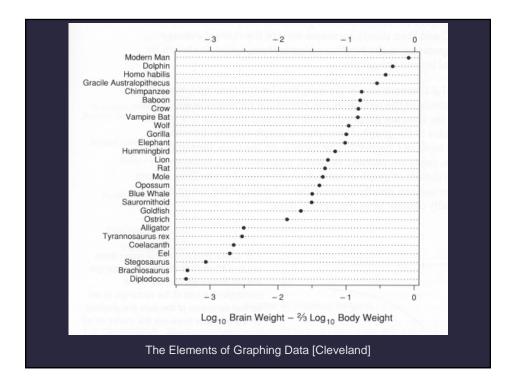


t powerful brain?						
	Microsoft Excel - animal.xls					
10	Ele A1	Edit View Insert Format fr ID	<u>I</u> ools <u>D</u> ata <u>V</u>	ijindow <u>H</u> elp		8 ×
	A	В	C	D	E	-
1	ID	Name	<b>Body Weight</b>	Brain Weight		-
2	1	Lesser Short-tailed Shrew	5	0.14		
3	2	Little Brown Bat	10	0.25		
4	3	Mouse	23	0.3		
5	4	Big Brown Bat	23	0.4		
6	6	Musk Shrew	48	0.33		
7	6	Star Nosed Mole	60	1		
8	7	Eastern American Mole	75	1.2		
9	8	Ground Squirrel	101	4		
10	9	Tree Shrew	104	2.5		
11		Golden Hamster	120			-
12		Mole Rate	122			
13		? Galago	200			
14		Rat	280			
15		Chinchilla	425			
16		Desert Hedgehog	550			
17		i Rock Hyrax (a)	750			
18		European Hedgehog	785			
19		Tenrec	900			
20		Arctic Ground Squirrel	920			
21	20	African Giant Pouched Rat	1000	6.6		
22	21	Guinea Pig	1040	5.5		
23		Mountain Beaver	1350			
24		Slow Loris	1400			
25		Genet	1410			
26	25	i Phalanger	1620	11.4		
14		Animal /			1	IF

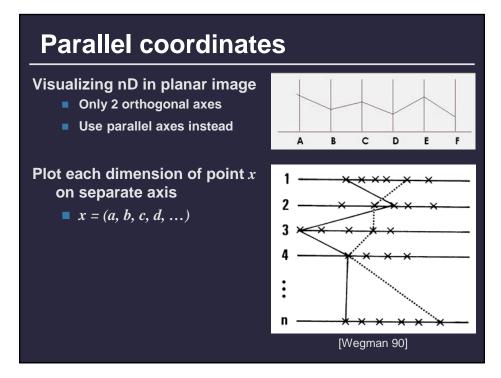




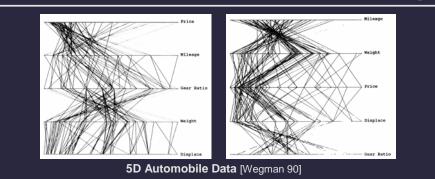








## Parallel coordinates: Axis ordering



#### No intrinsic axis order

- Interactive axis swap
  - Bad: Relies on human examination
  - Good: Powerful interaction
- Machine learning of axis order [Inselberg 99]

